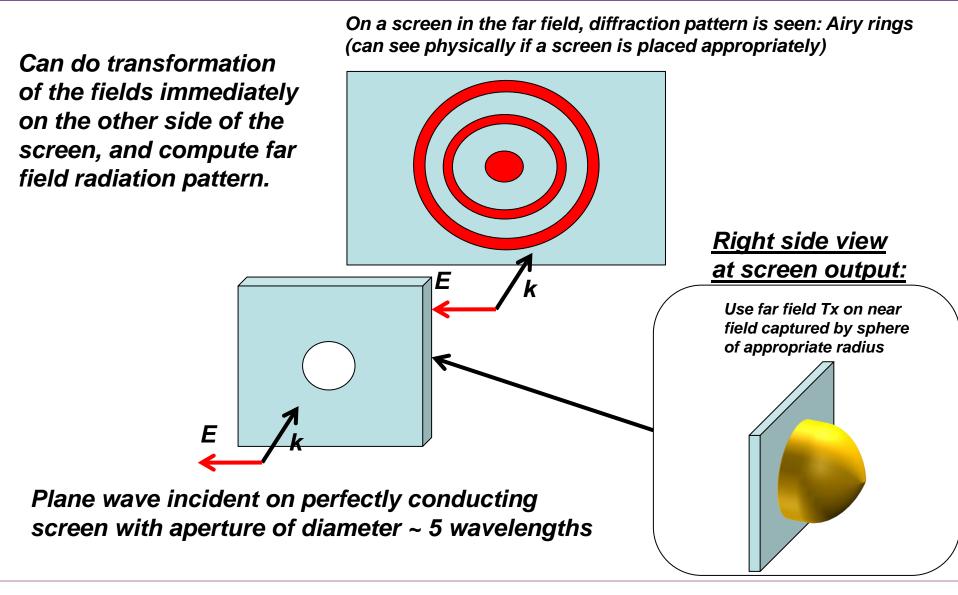
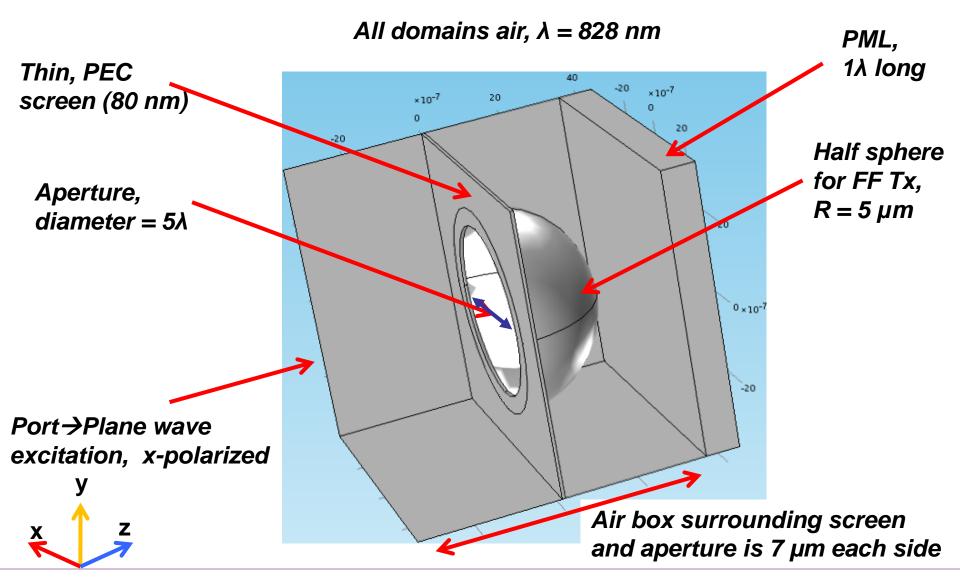
Far Field Analysis: Toy Problem



Simulation Setup



Fraunhofer Approximation

•Under the condition that the observation point is very far away from the source, the Fraunhofer approximation for the intensity distribution of diffraction through an aperture applies

•For a circular this amounts to the fourier transform of the 'circ' function, up to a scaling factor

$$I(r) = \left(\frac{A}{\lambda z}\right)^2 \left[2\frac{J_1(kwr/z)}{kwr/z}\right]^2$$

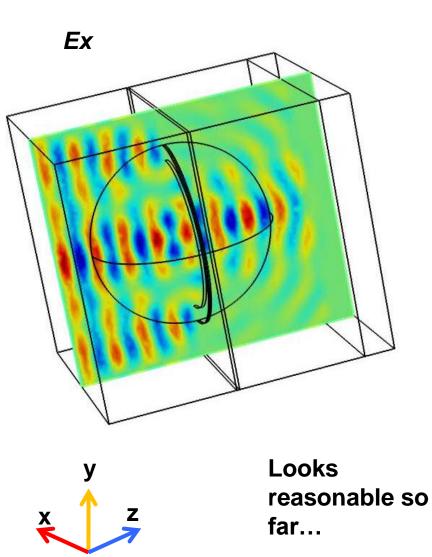
•Where in the above:

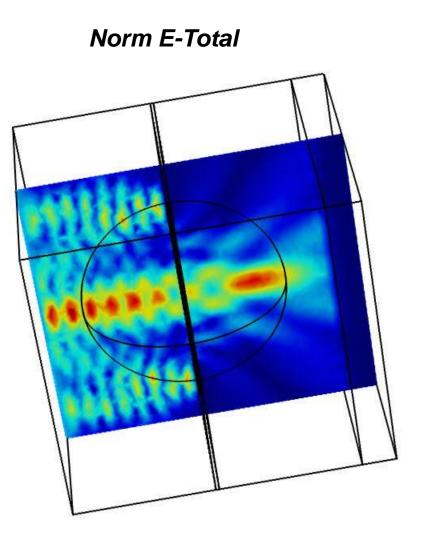
- A = amplitude constant
- • λ = wavelength
- z = distance to observation screen

•*w* = *radius* of *aperture*

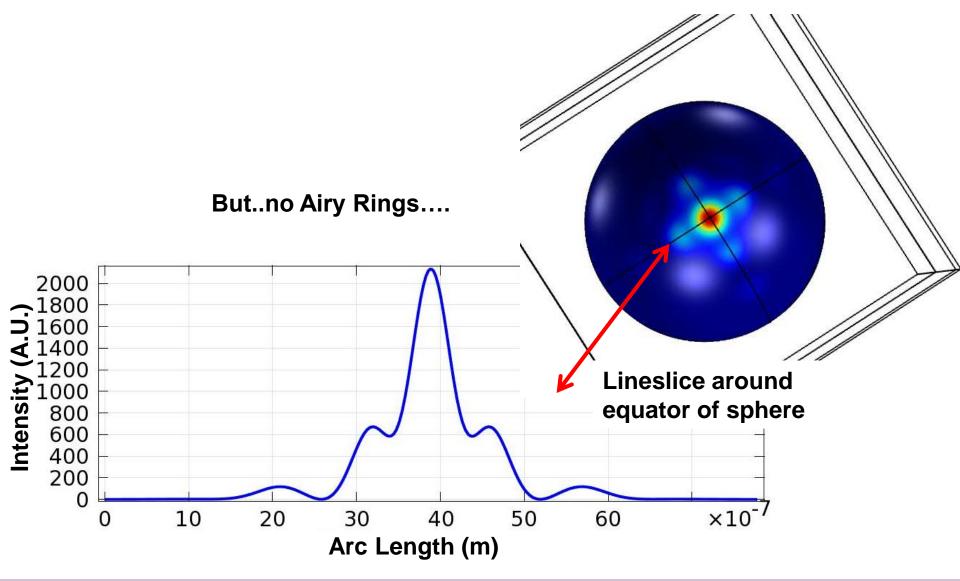
- r = radius coordinate in observation plane
- • J_1 = Bessel function of the first kind, order 1

Simulation Results: Plane Wave @ Port



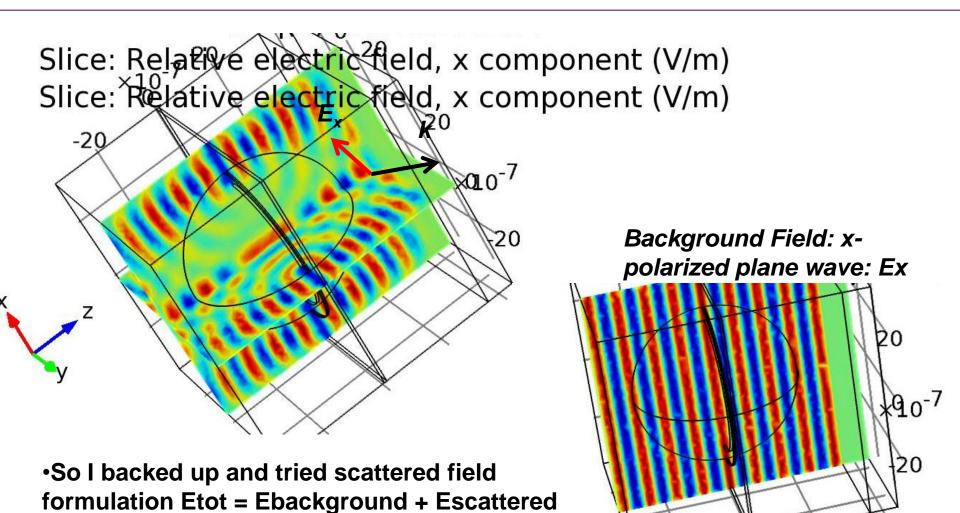


Far Field Pattern: For Plane Wave @ Port Excitation



Plane Wave Background Excitation

•Fields look reasonable here, too...



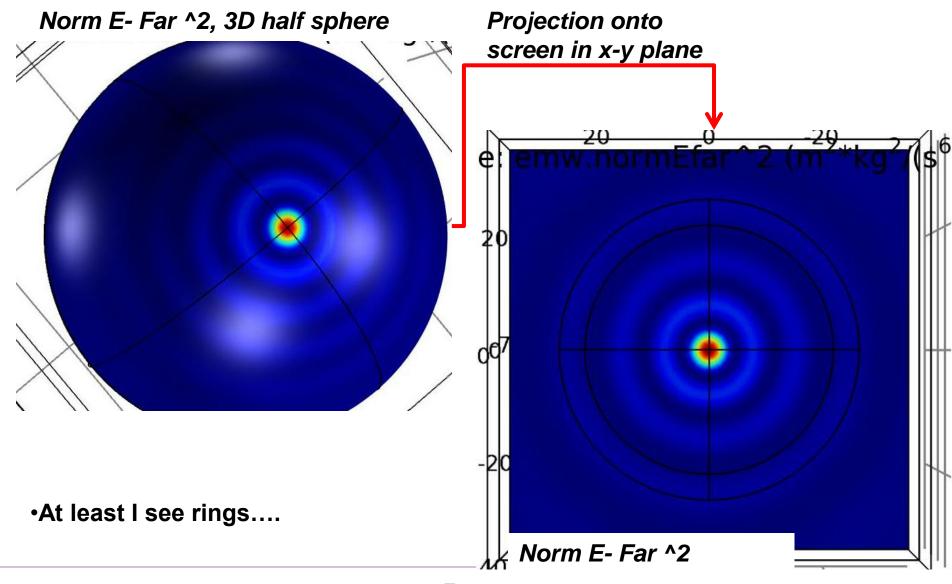
6

20

0 ×10⁻⁷

-20

Far Field Results 2



Let's Compare Prev. Slide to Fraunhofer Approximation

•Under the condition that the observation point is very far away from the source, the Fraunhofer approximation for the intensity distribution of diffraction through an aperture applies

•For a circular this amounts to the fourier transform of the 'circ' function, up to a scaling factor

$$I(r) = \left(\frac{A}{\lambda z}\right)^2 \left[2\frac{J_1(kwr/z)}{kwr/z}\right]^2$$

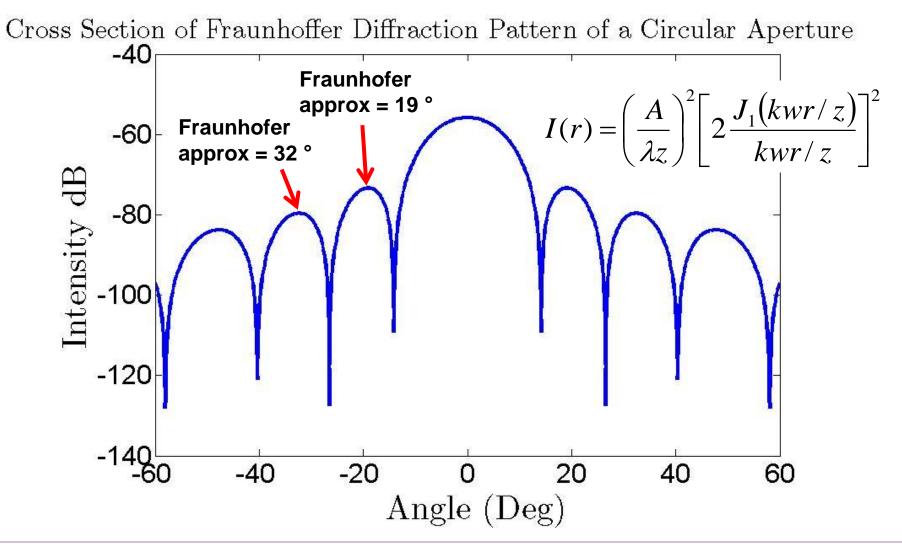
•Where in the above:

- A = amplitude constant
- • λ = wavelength
- z = distance to observation screen

•*w* = *radius* of *aperture*

- r = radius coordinate in observation plane
- J1 = Bessel function of the first kind, order 1

Fraunhofer Approximation: Angular Distribution and Location of Maxima (dB scale for clarity)



Angular Distribution: Scatt Field Formulation

