



Loudspeaker Response Optimization with the aid of Impulse Response

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Physics

Psychology

Economics









Physics



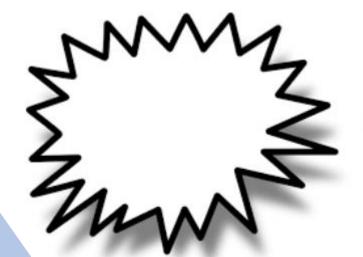




Impulse

Physics

$$\mathbf{J} = \int_{t_1}^{t_2} \mathbf{F} \, \mathrm{d}t$$



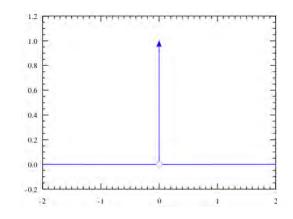
Analytically

Dirac delta

$$\delta(x) = egin{cases} +\infty, & x=0 \ 0, & x
eq 0 \end{cases}$$

also

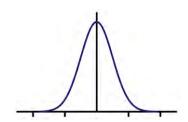
$$\int_{-\infty}^{\infty} \delta(x) \, dx = 1$$



"Practically"

Gaussian

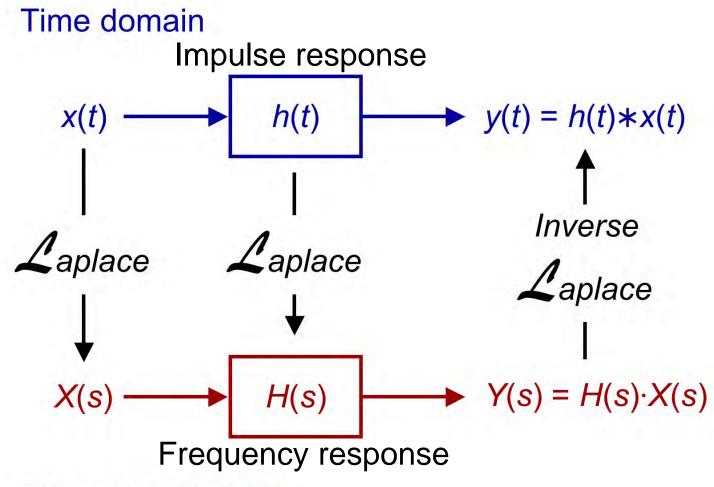
$$g(t)=rac{1}{\sqrt{2\pi}\sigma}e^{-rac{t^2}{2\sigma^2}}$$









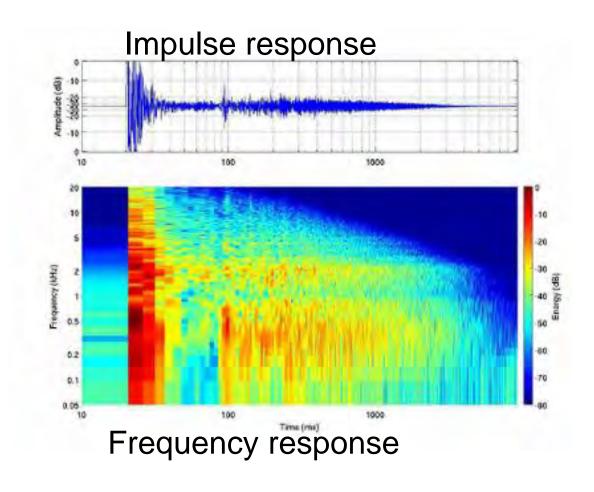


Frequency domain





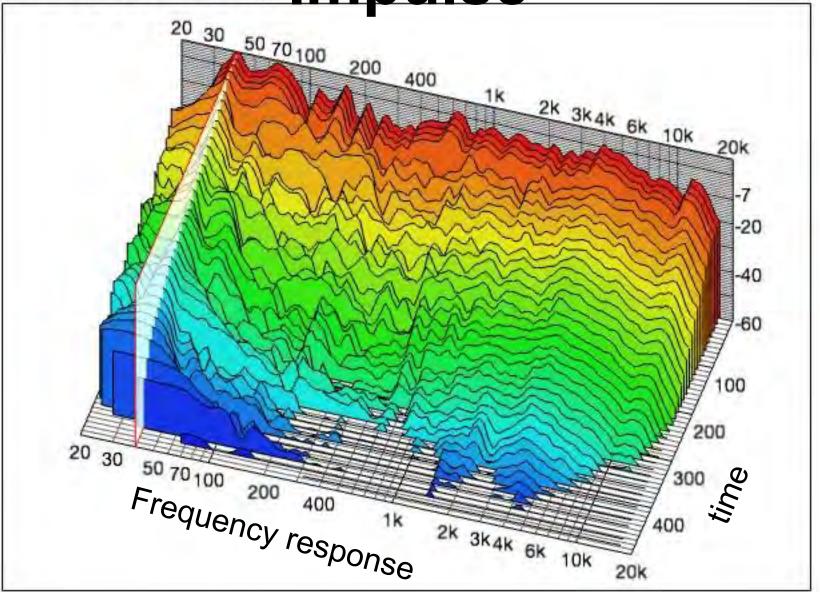




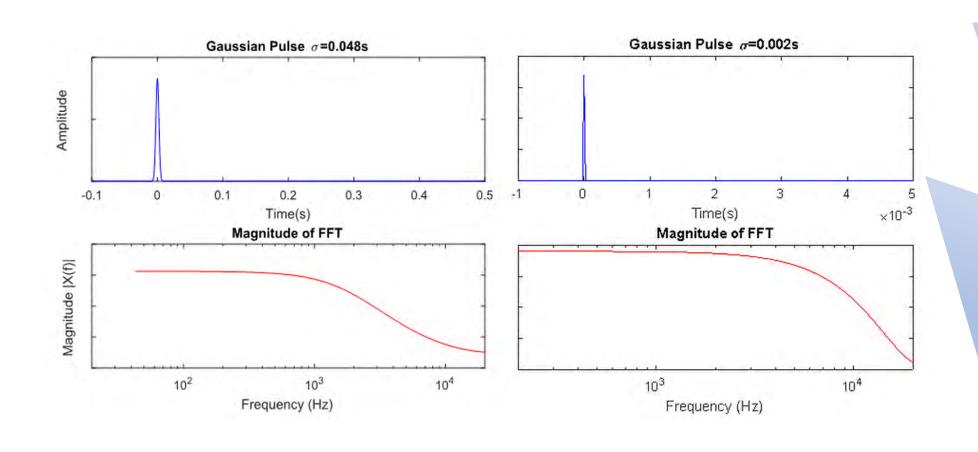
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2017 BOSTON Cumulative Spectral Decay MOUSE













Electric Signal

Mechanical Displacement

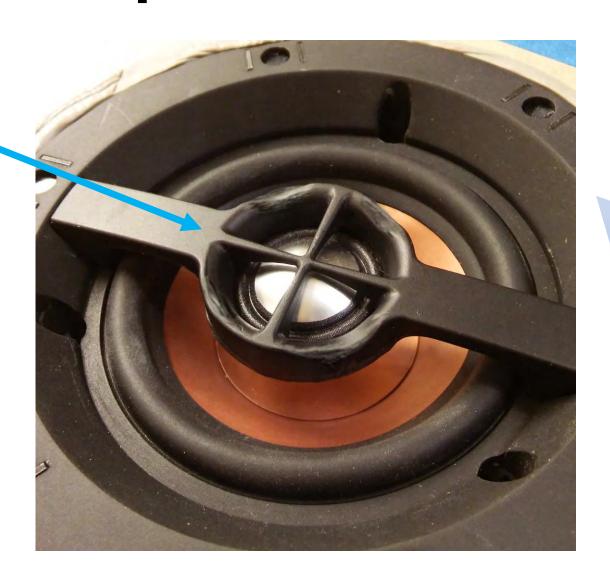
Pressure Wave





Tweeter

2kHz-20kHz operating range



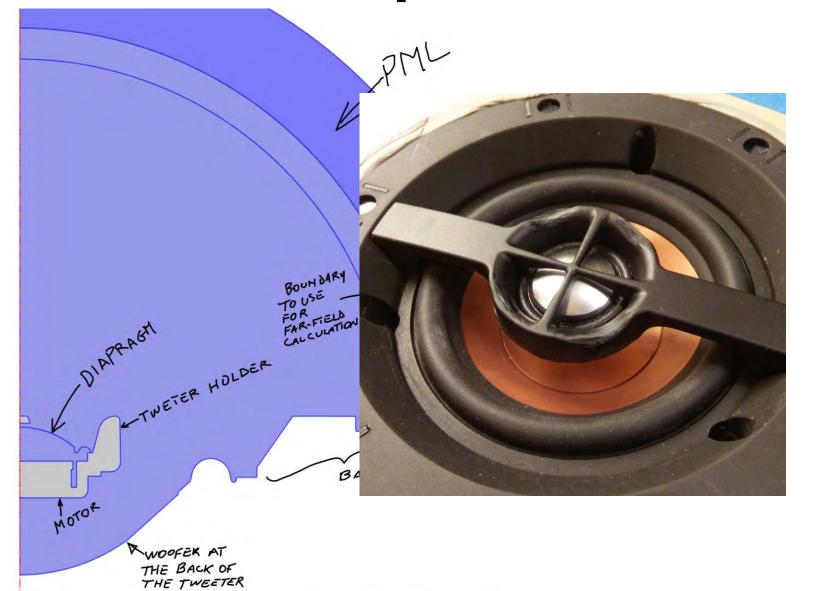






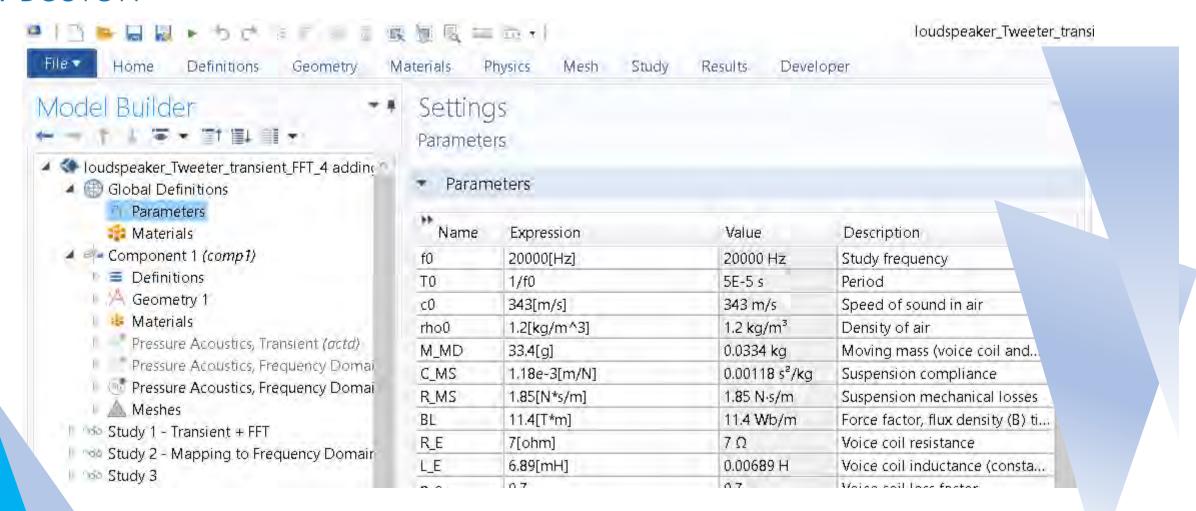






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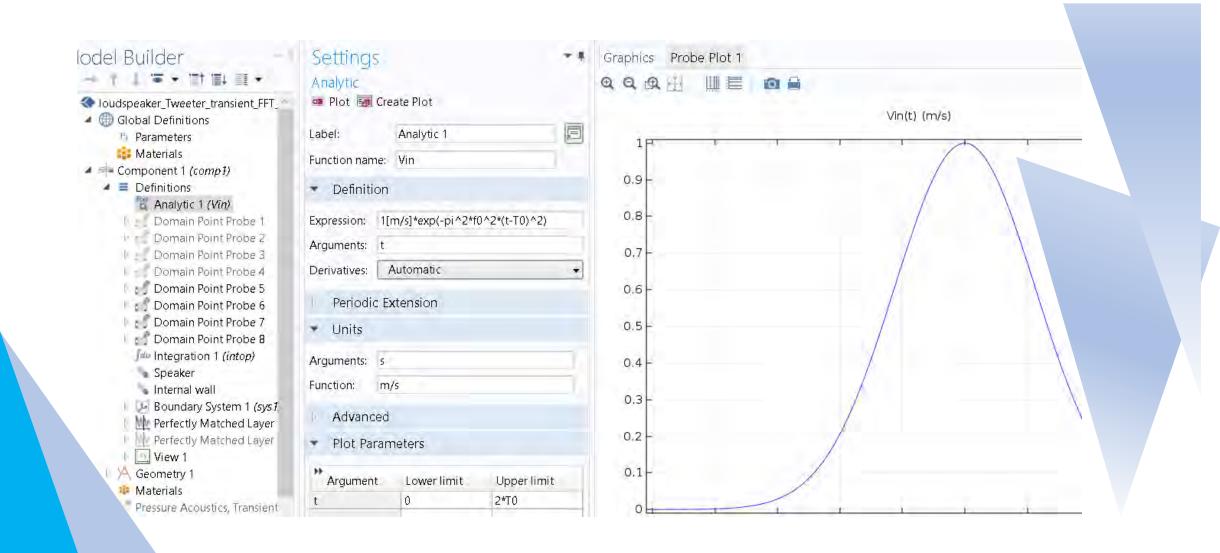






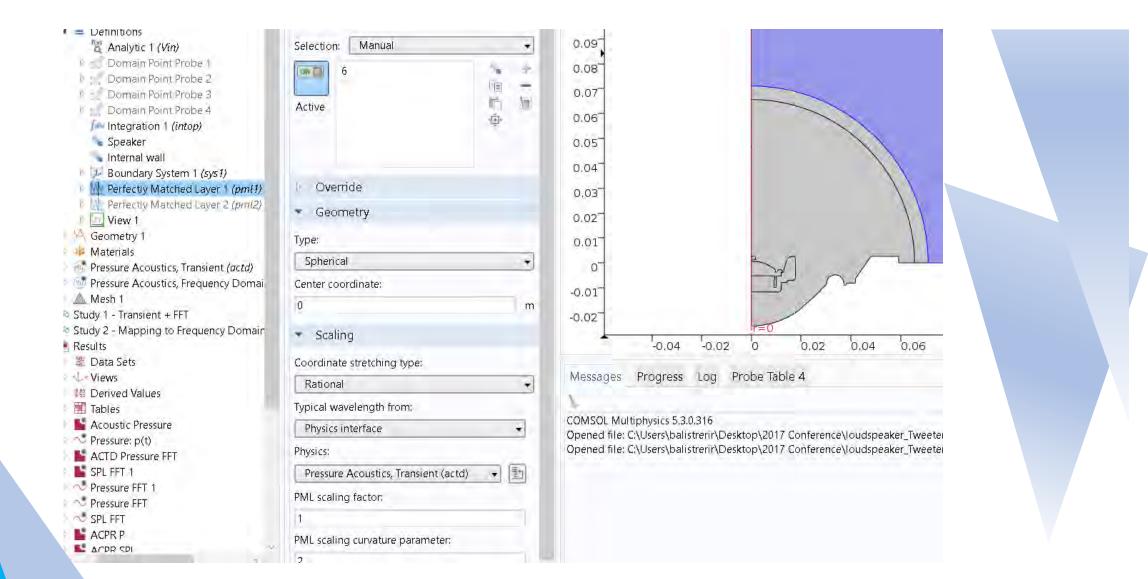
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PML

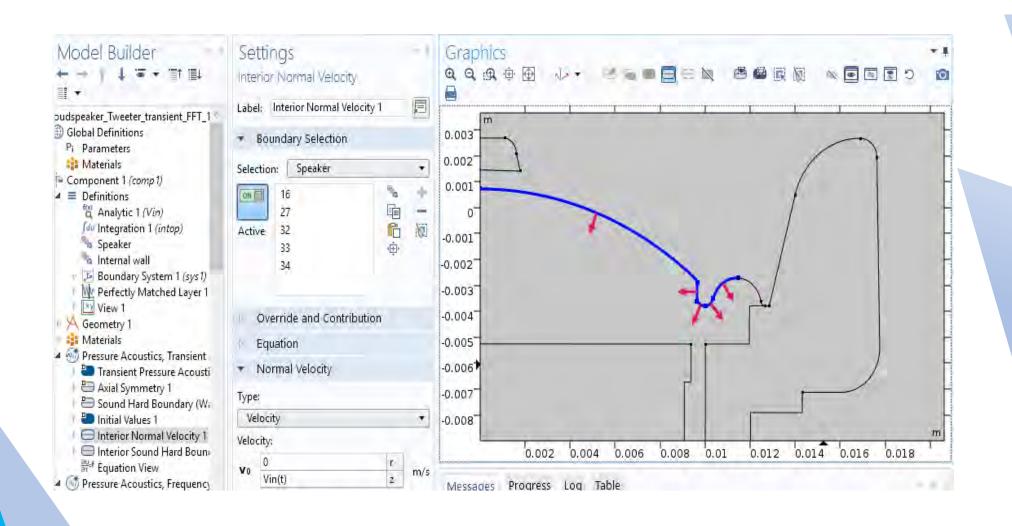






Diaphragm Velocity

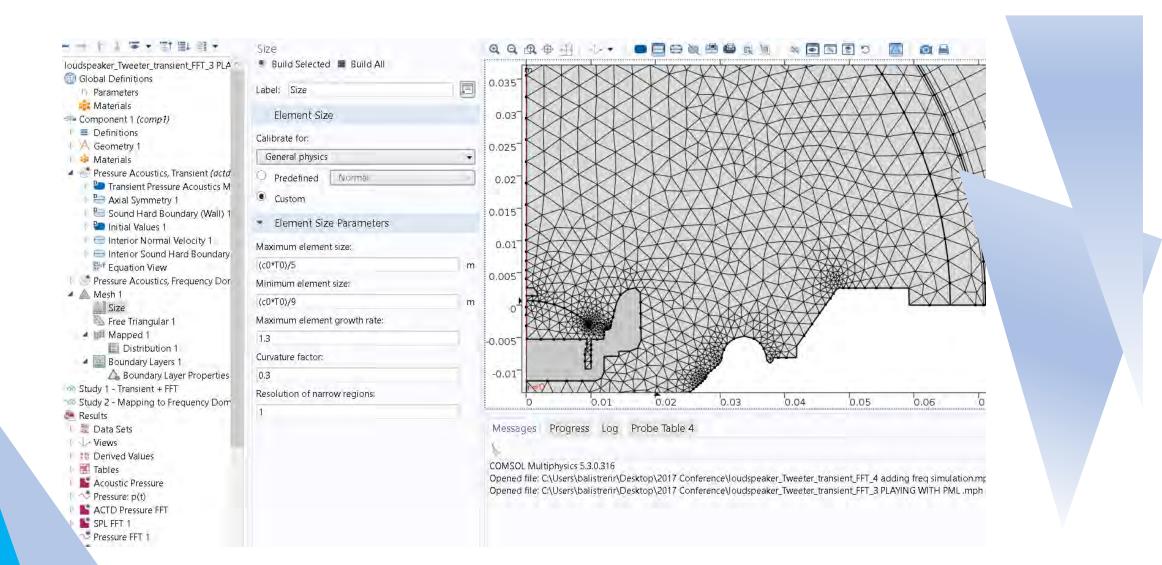






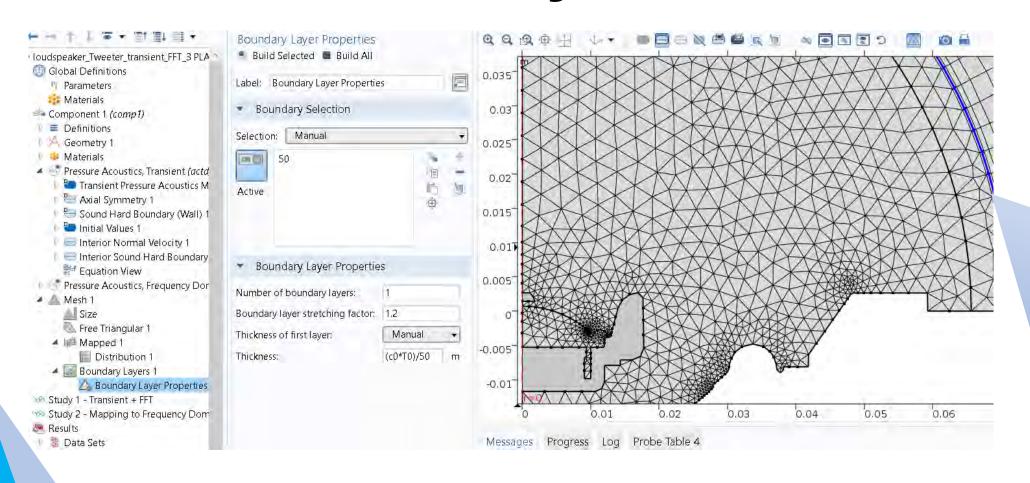
Meshing





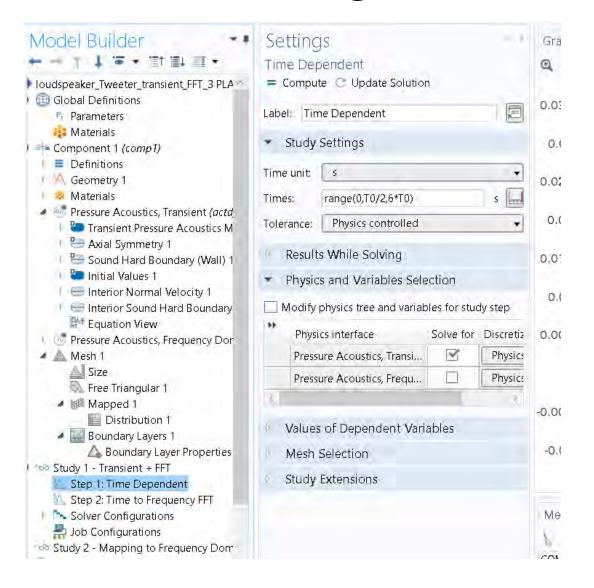
Boundary to PLM





Study

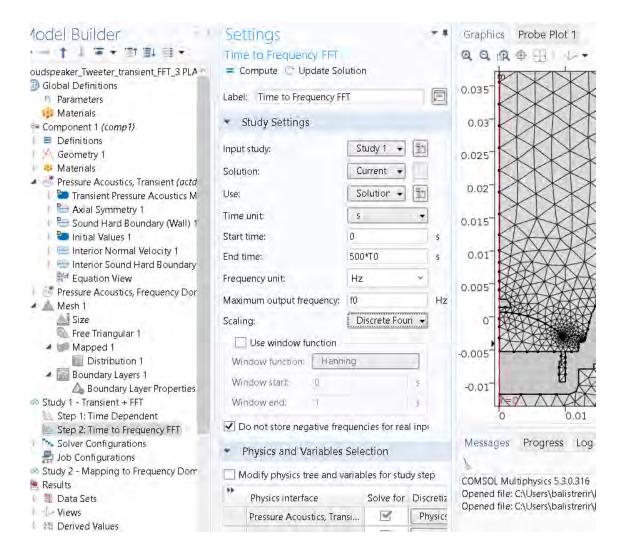






Study



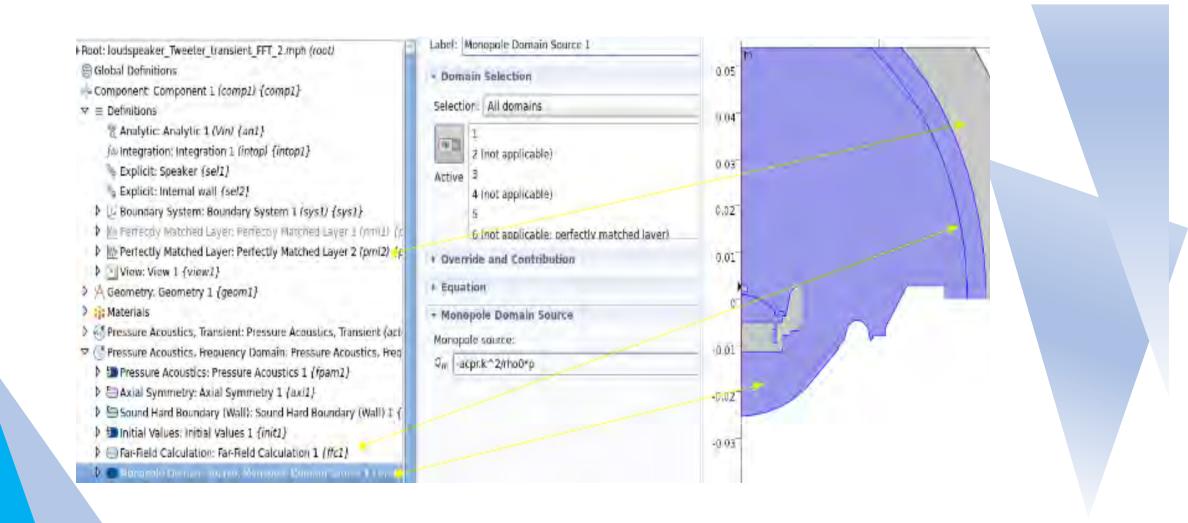






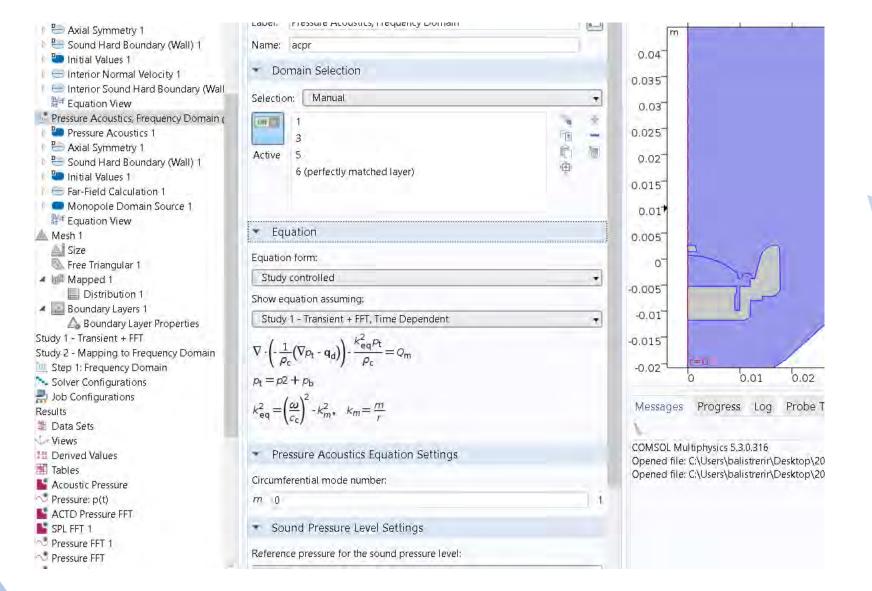
Frequency map





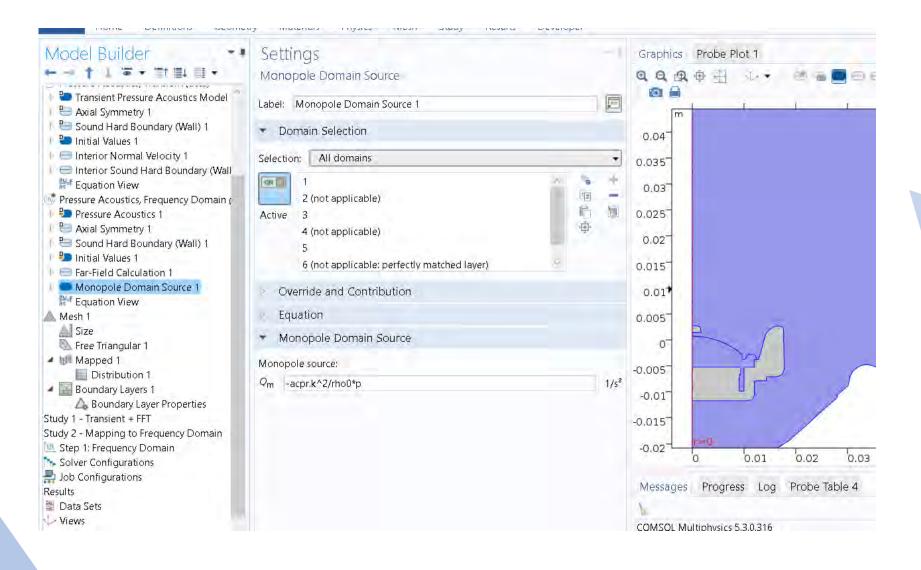
Mapping to Freq. Domain





Mapping to Freq. Domain





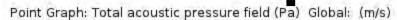


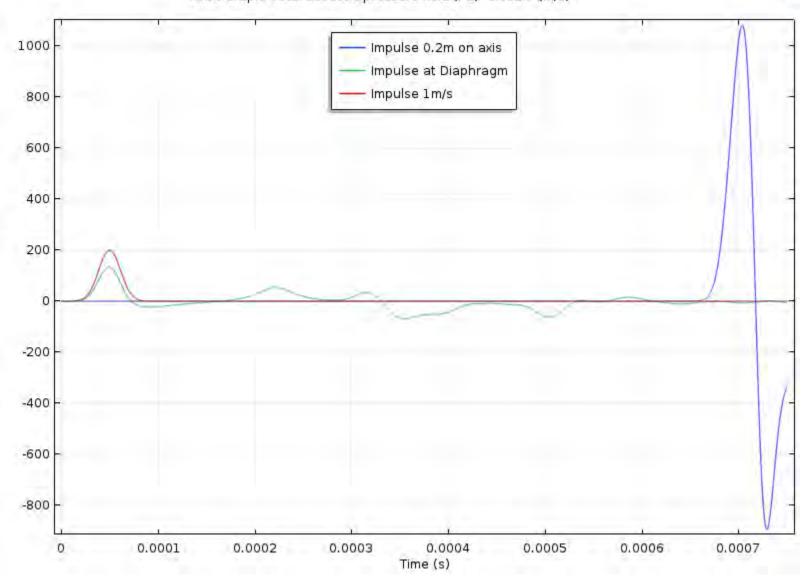


Ioudspeaker_Tweeter_transient_FFT_	= Compute C Update Solution					1	
Global Definitions Parameters Global Definitions	Läbel: Frequency Domain					m	
Materials Component 1 (comp1) Geometry 1 Materials Pressure Acoustics, Transient Axial Symmetry 1 Sound Hard Boundary (vertical Values 1) Interior Normal Velocity Interior Sound Hard Boundary Pressure Acoustics, Frequence Mesh 1 Mapped 1 Distribution 1 Boundary Layers 1 Boundary Layer Properson Study 1 - Transient + FFT Study 2 - Mapping to Frequency Step 1: Frequency Domain	Study Settings					0.04	
	Frequency unit:		Hz		Ÿ	0.035	
	Frequencies:		10^{range(log10(400),1/47,log1(Hz 🛄			0.03	
	Load parameter values:		Browse Read File			0.023	
	Reuse solu	ition from previous step:	Auto		•	0.015	
	Results While Solving					0.01	
	▼ Physics and Variables Selection					0,005	
	Modify physics tree and variables for study step					0	
		sics interface		Discretization		-0.005	
		sure Acoustics, Transient (sure Acoustics, Frequency		Physics settings Physics settings		-0.01	19
	-0.015						
	▼ Values of Dependent Variables					-0.02	
	Initial values of variables solved for						0.01
Solver Configurations	Settings: Physics controlled Values of variables not solved for				•	Messages	Progress Log
Job Configurations Results Data Sets Views Tables Acoustic Pressure	Settings:	THE STATE OF THE S				1	
	Method:					COMSOL Multiphysics 5,3,0,316 Opened file: C:\Users\balistrerir\D	
	Study:	Study 1 - Transient + FFT, Time to Frequency FFT					C:\Users\balistrerir\D
	Solution:	Solution 1 (sol1) ▼			1		
 ∼ Pressure: p(t)	Use:	Solution Store 1 (sol2)			動		
SPL FFT 1	Time (s)	Time (s): All.					

Pressure pulse





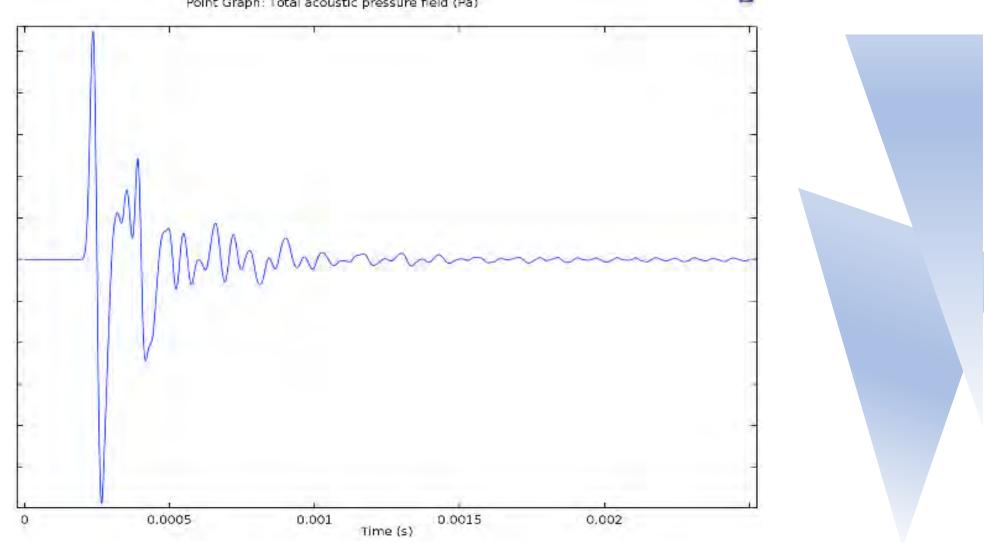




Impulse in front of tweeter

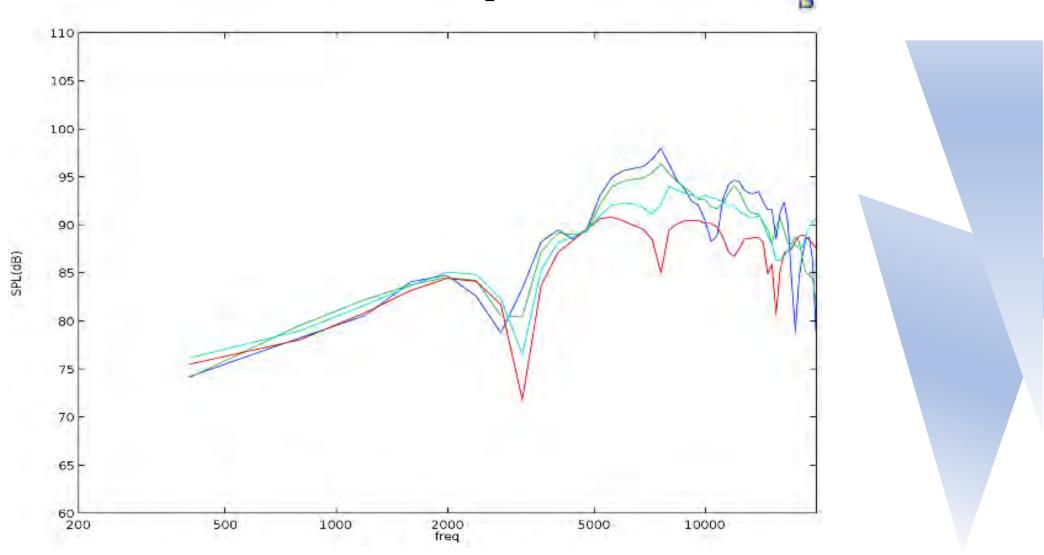


Point Graph: Total acoustic pressure field (Pa)



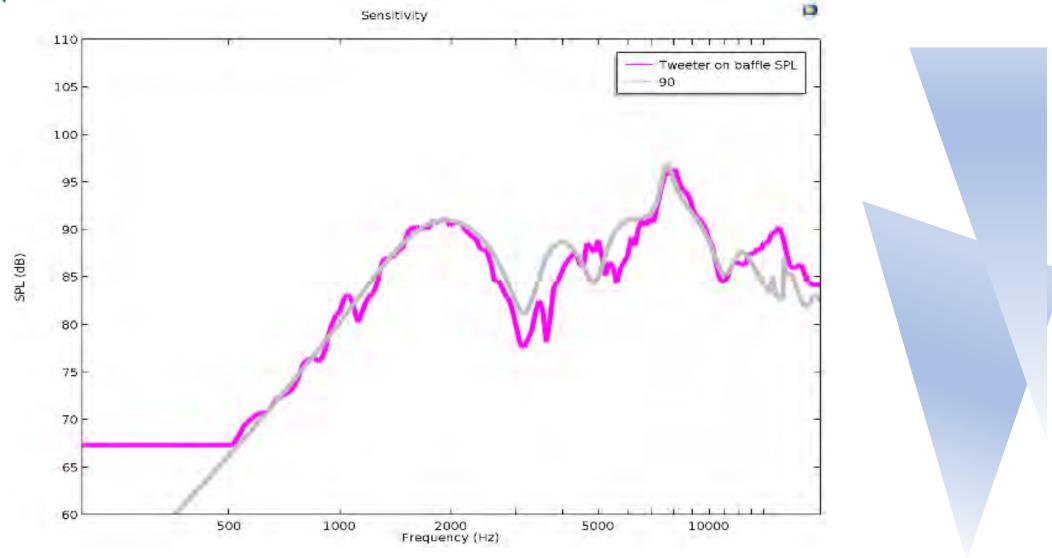
FFT of Impulse





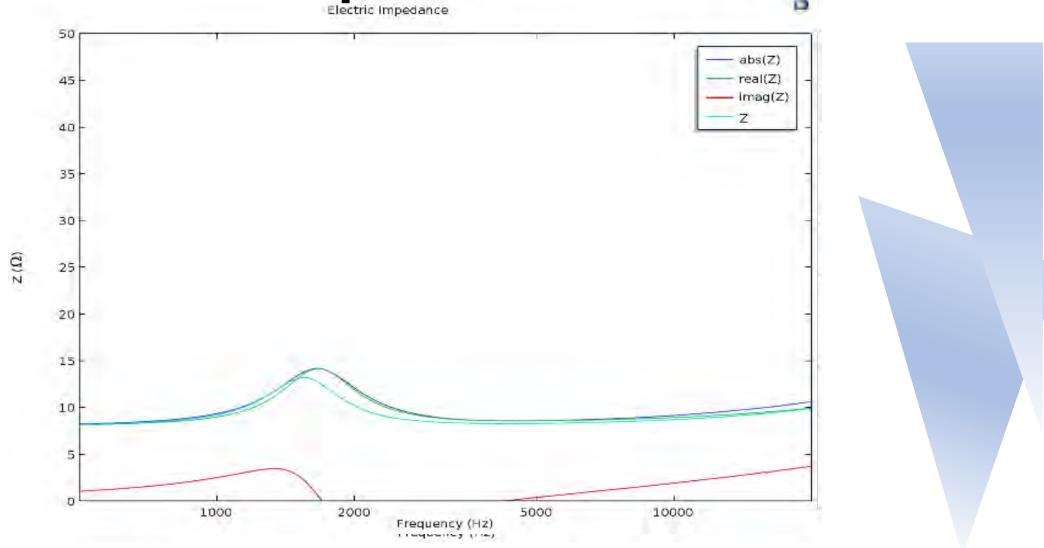
Freq. domain vs. measurement





Freq. domain impedance

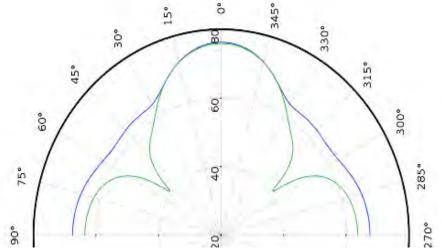


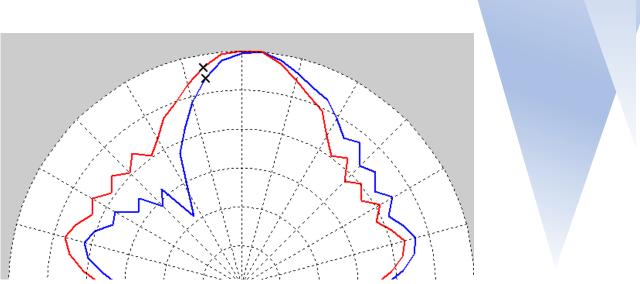




Frequency map





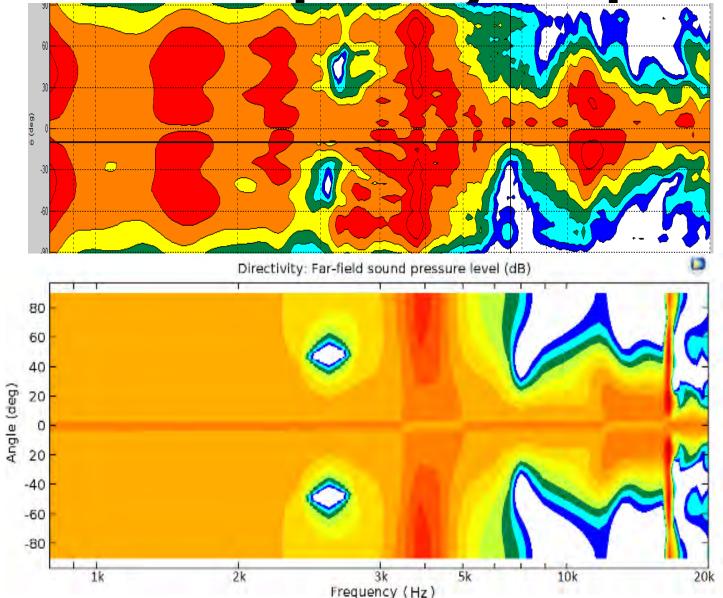


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2017 BOSTON

Frequency map







Impulse Propagation







Impulse Propagation

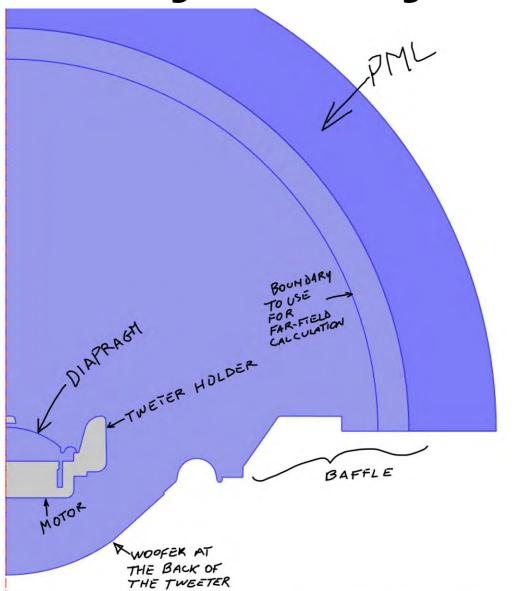


























Results

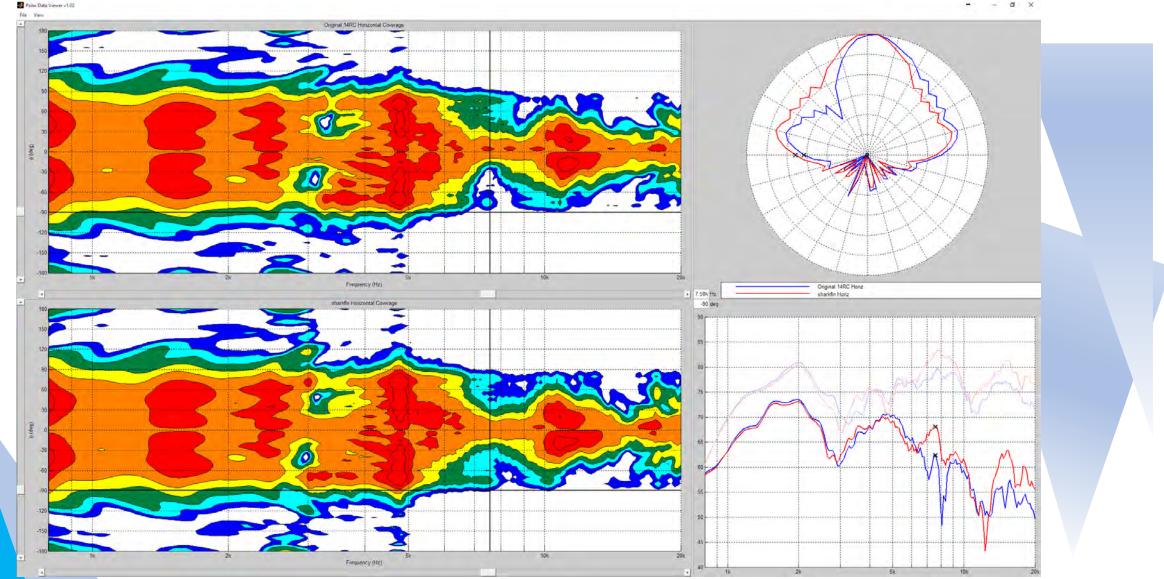




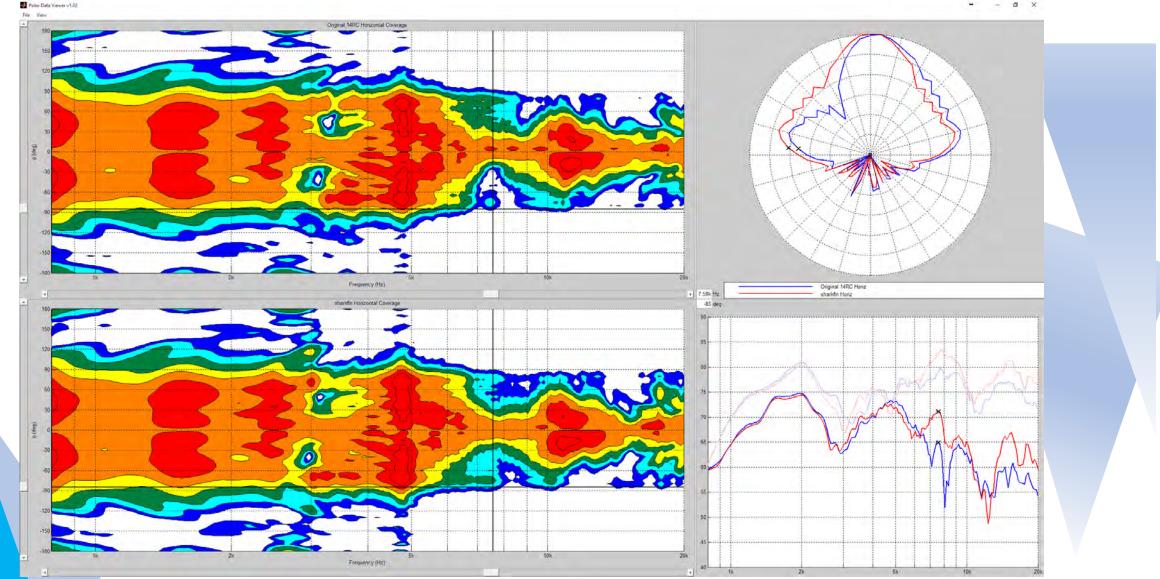
Polar measurement system

DUT device under test

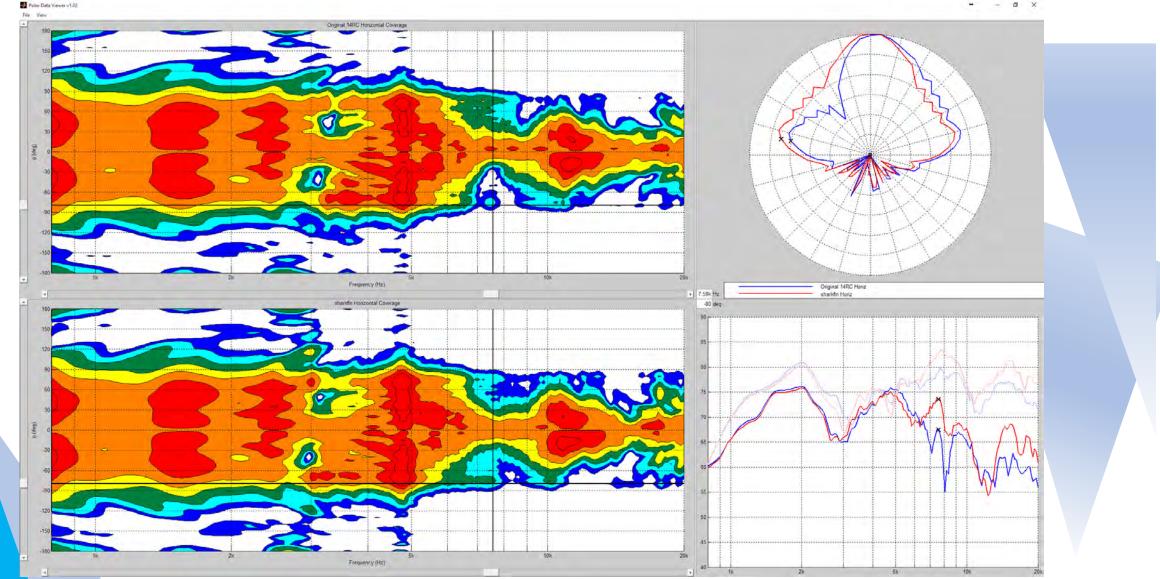




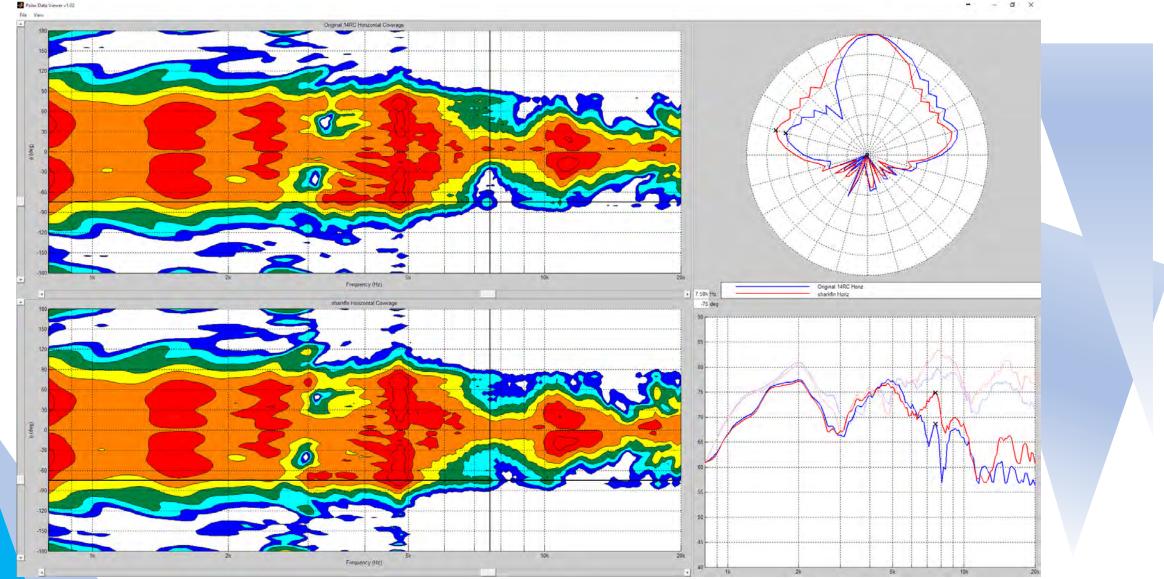




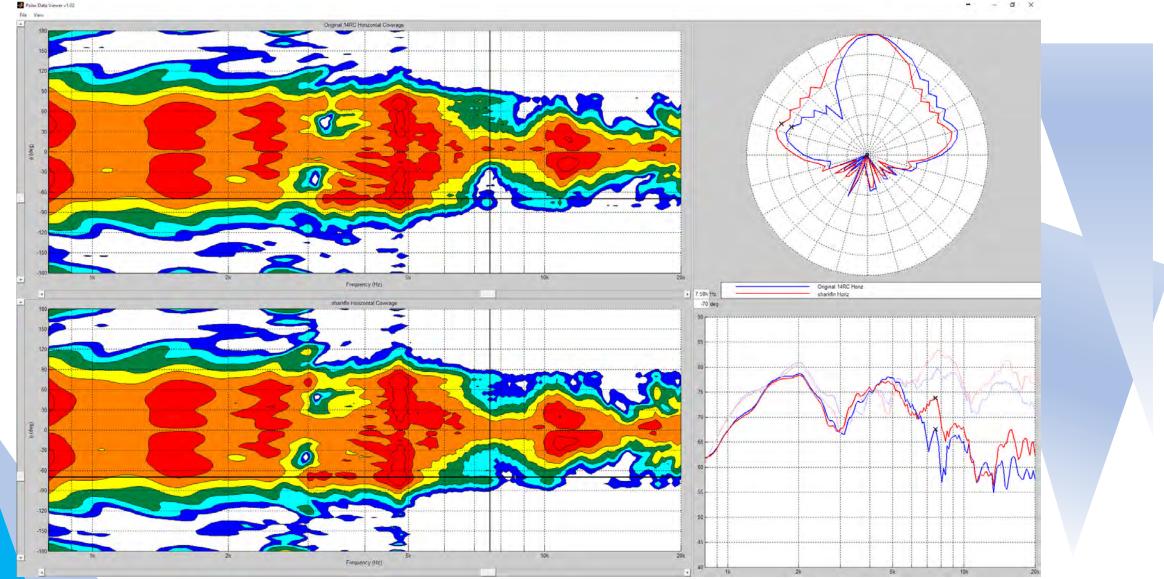




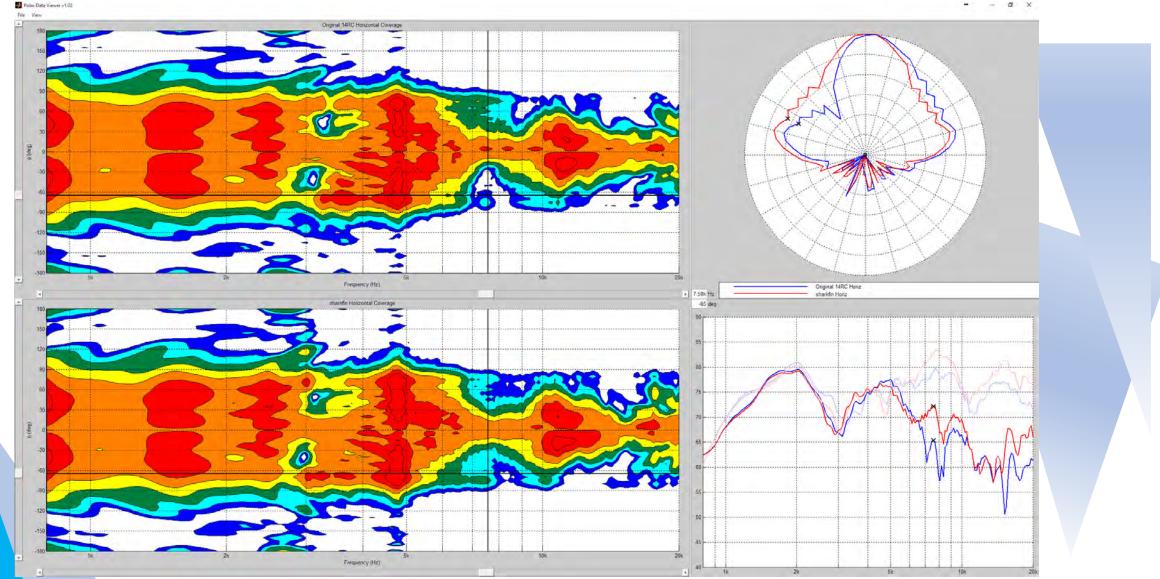




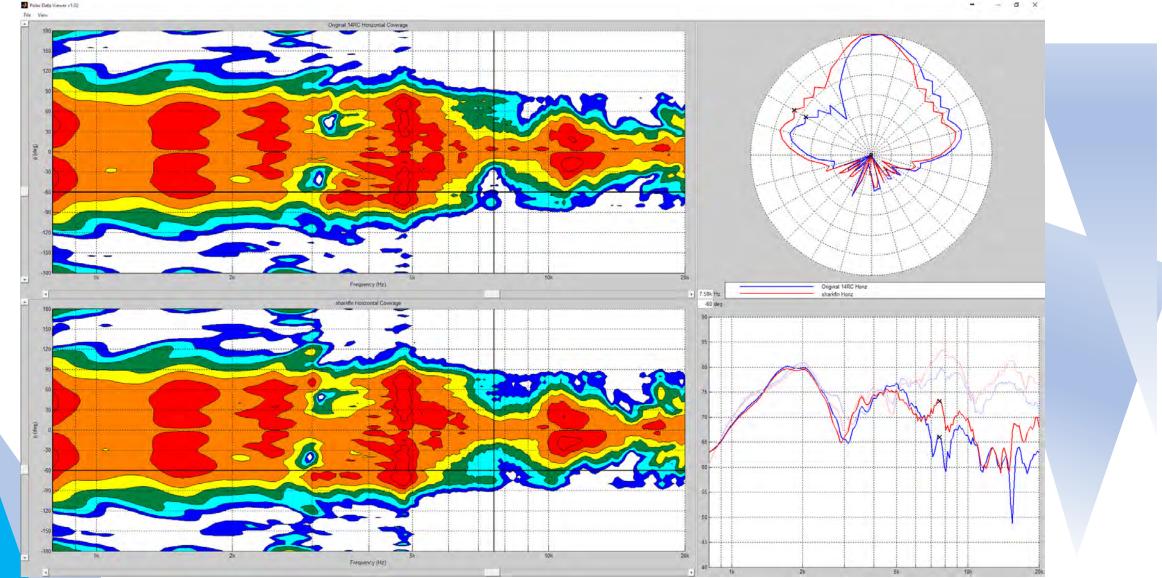




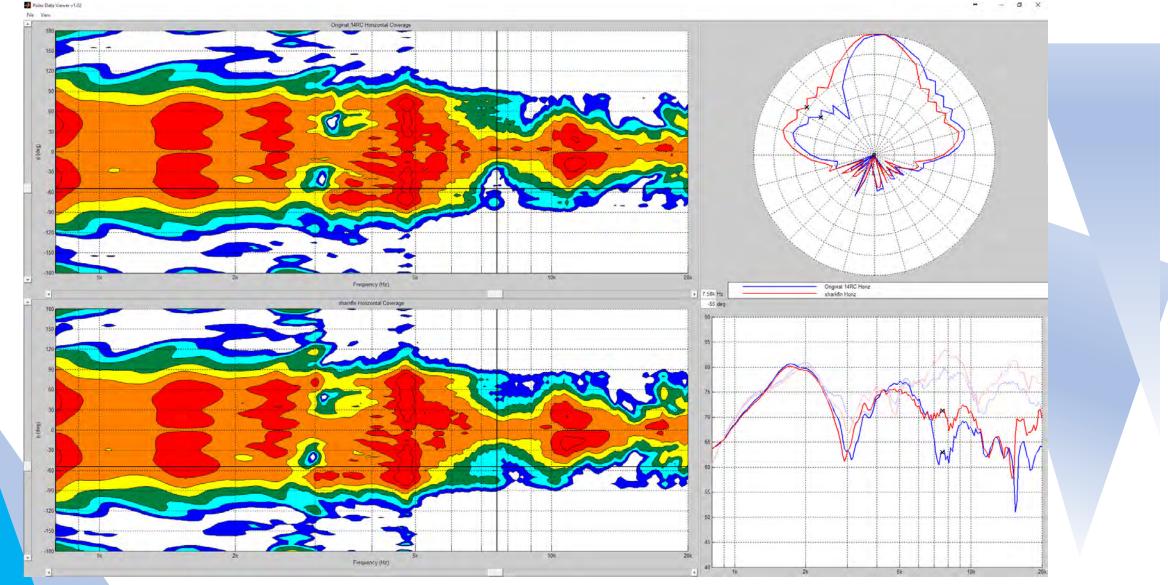




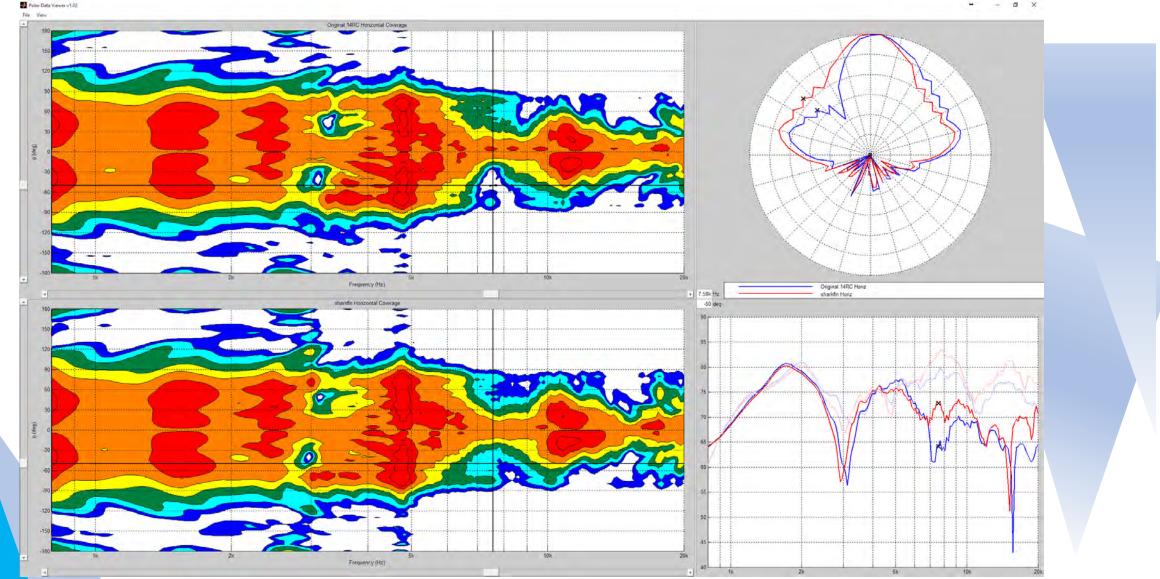




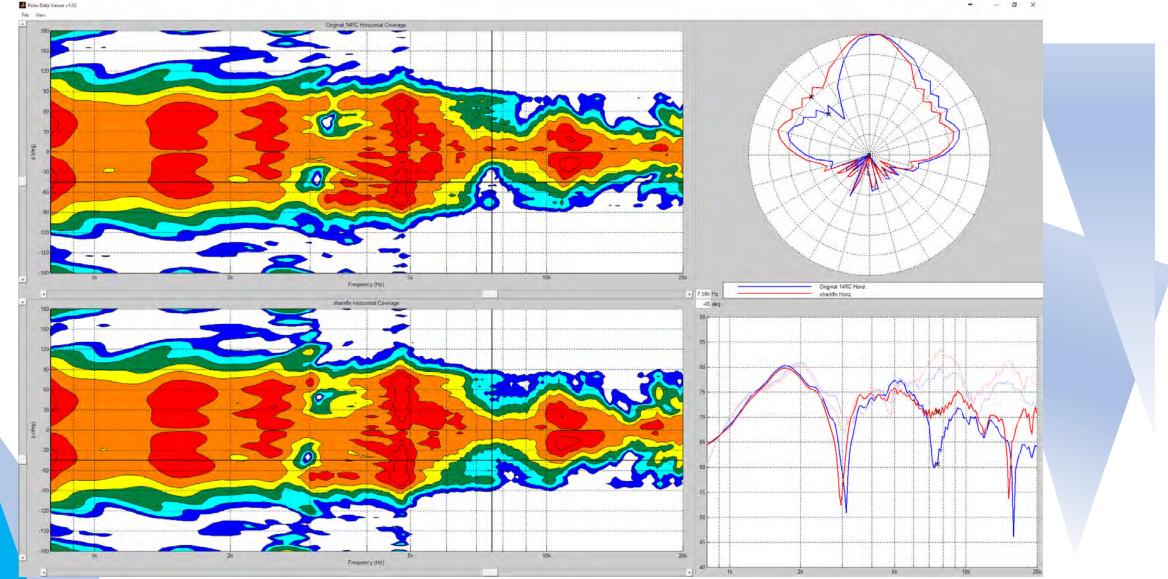




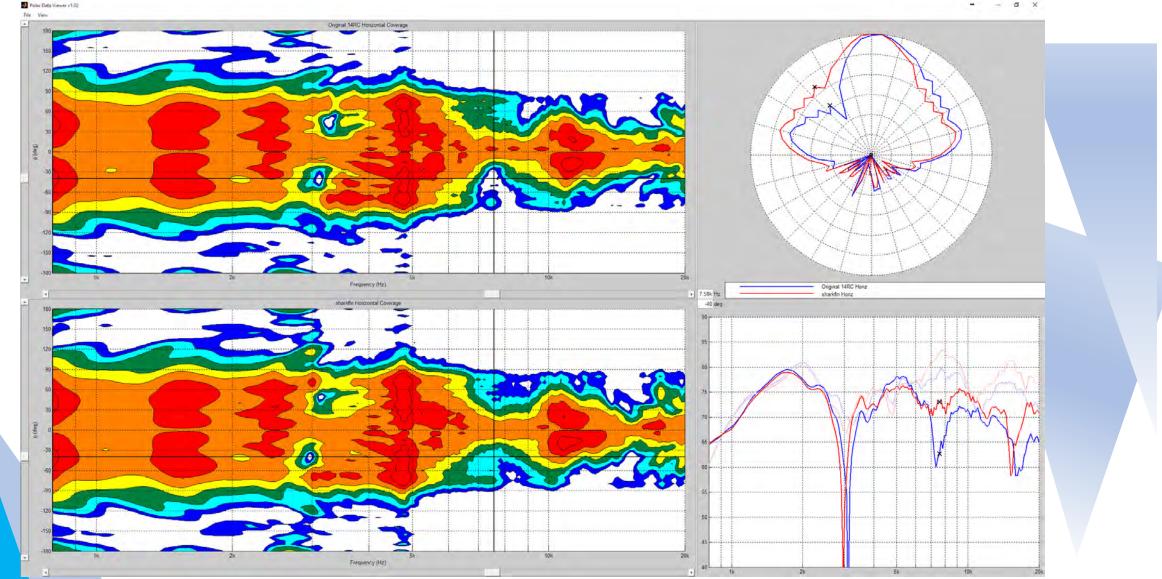




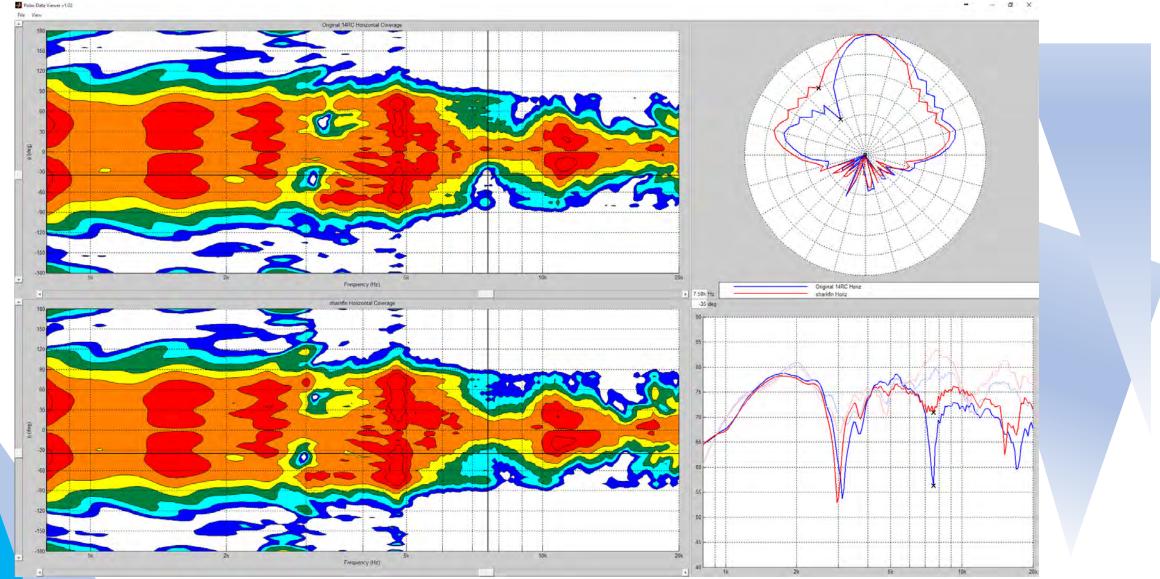




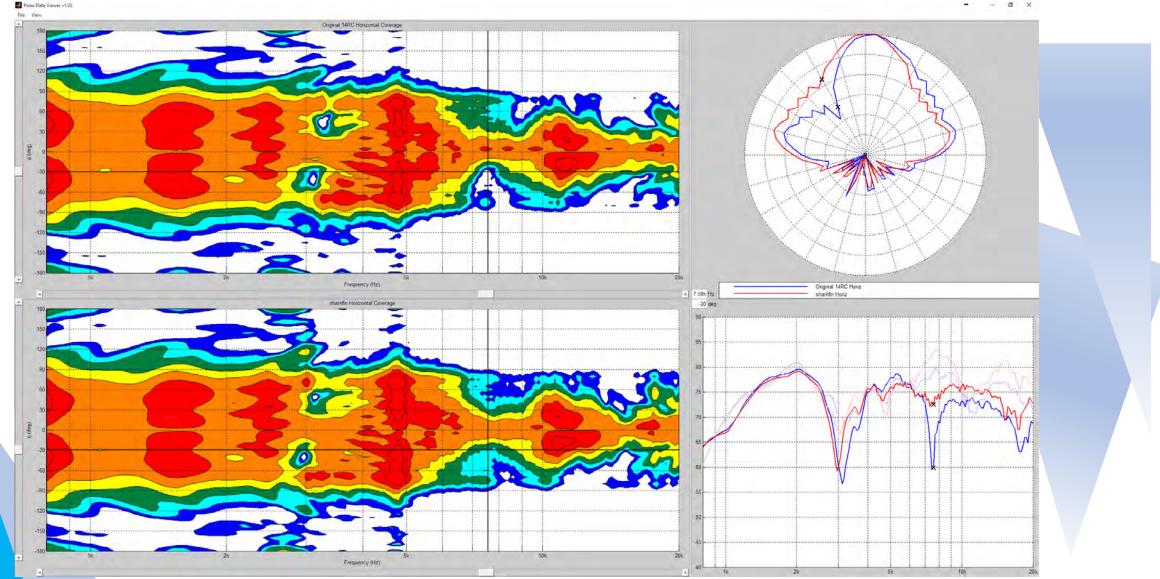




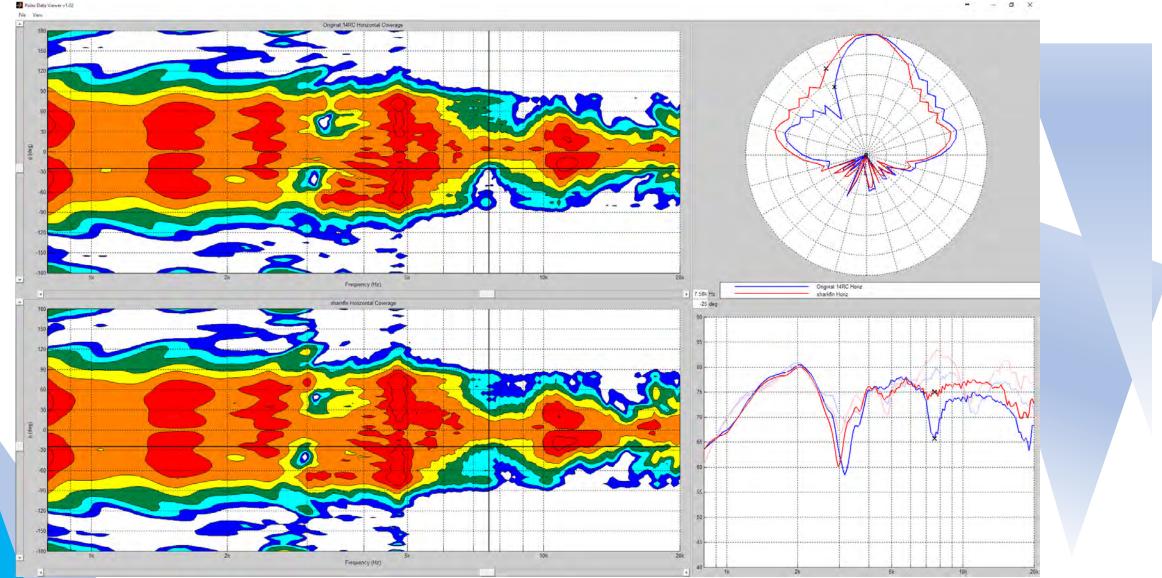




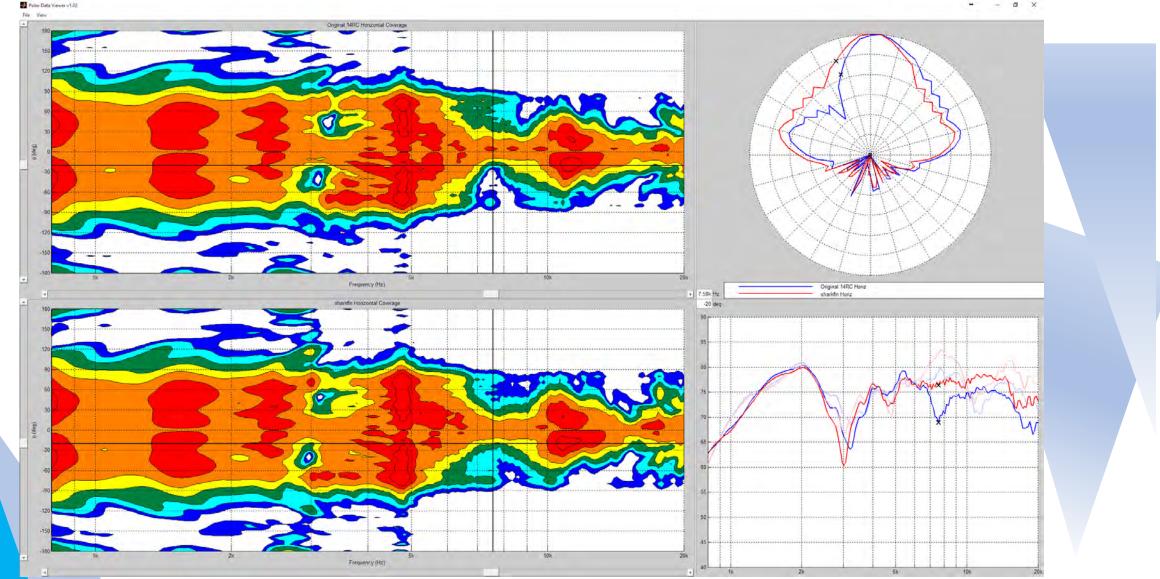




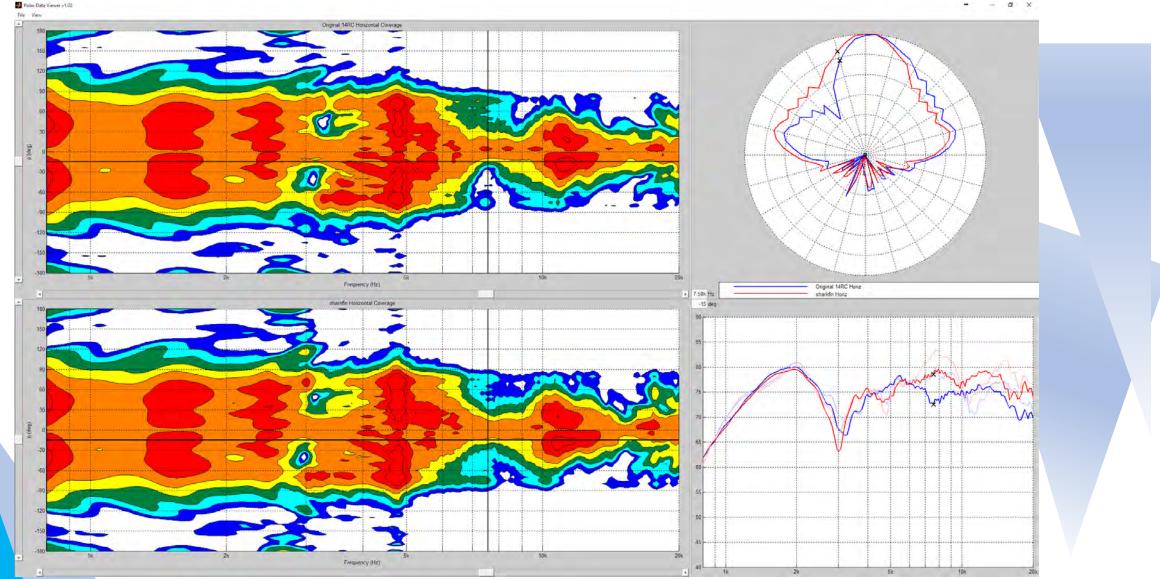




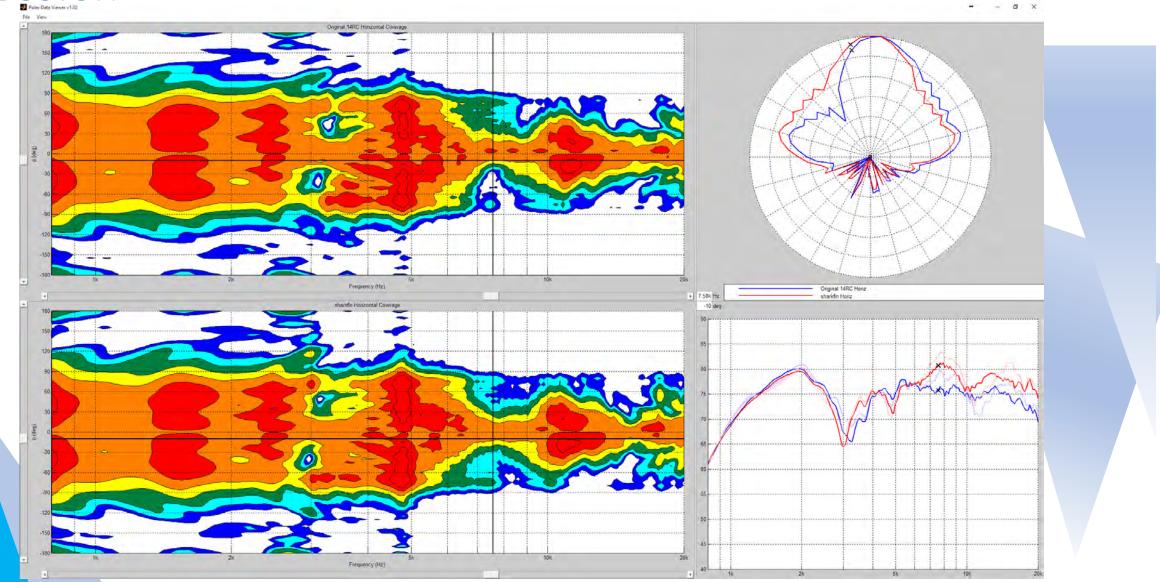




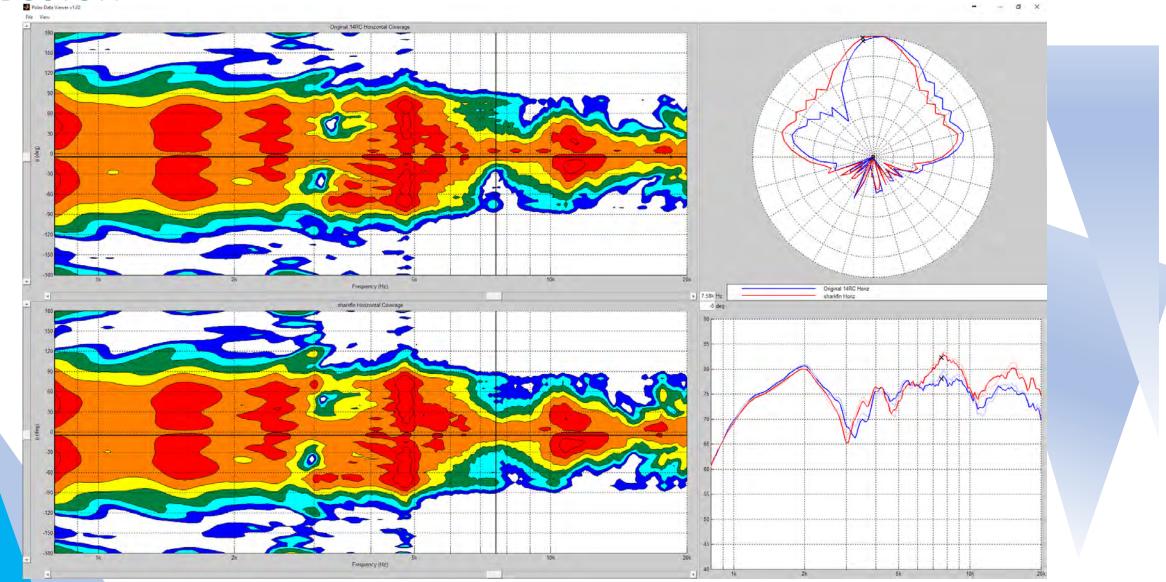




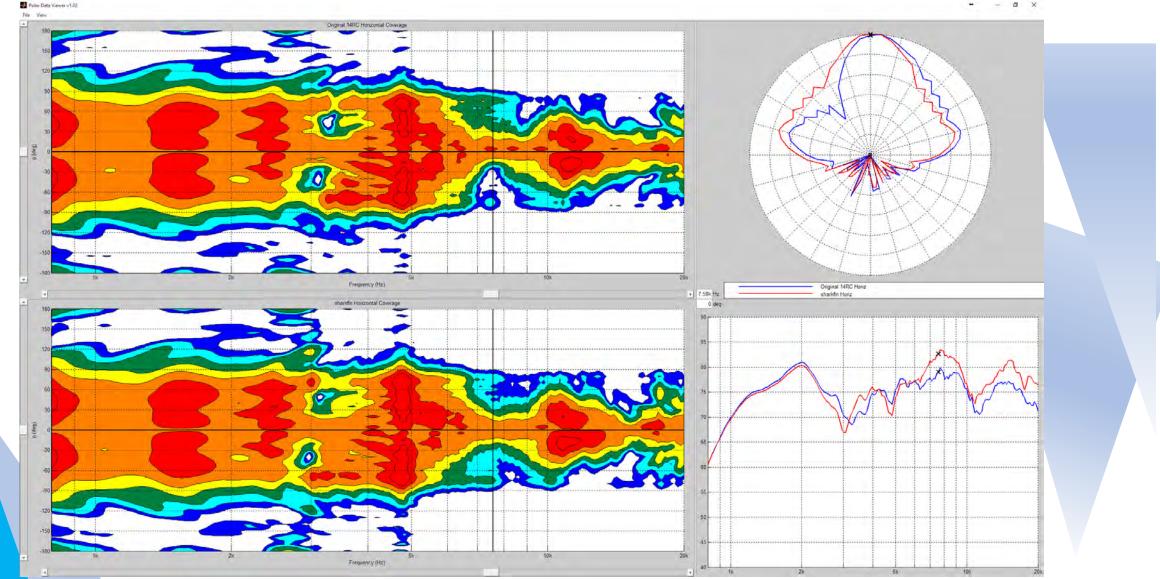




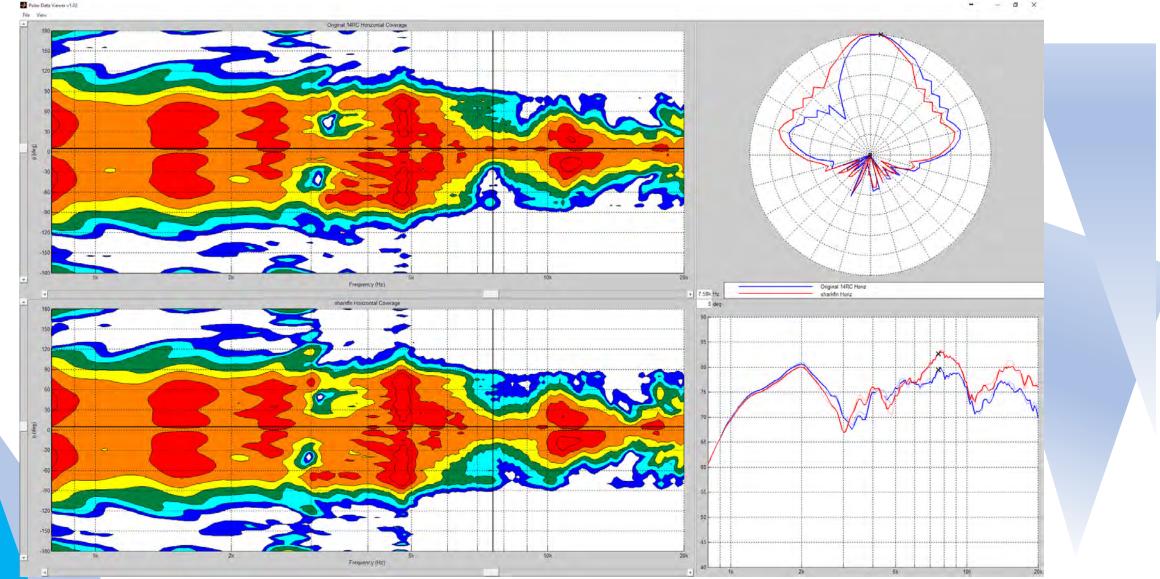




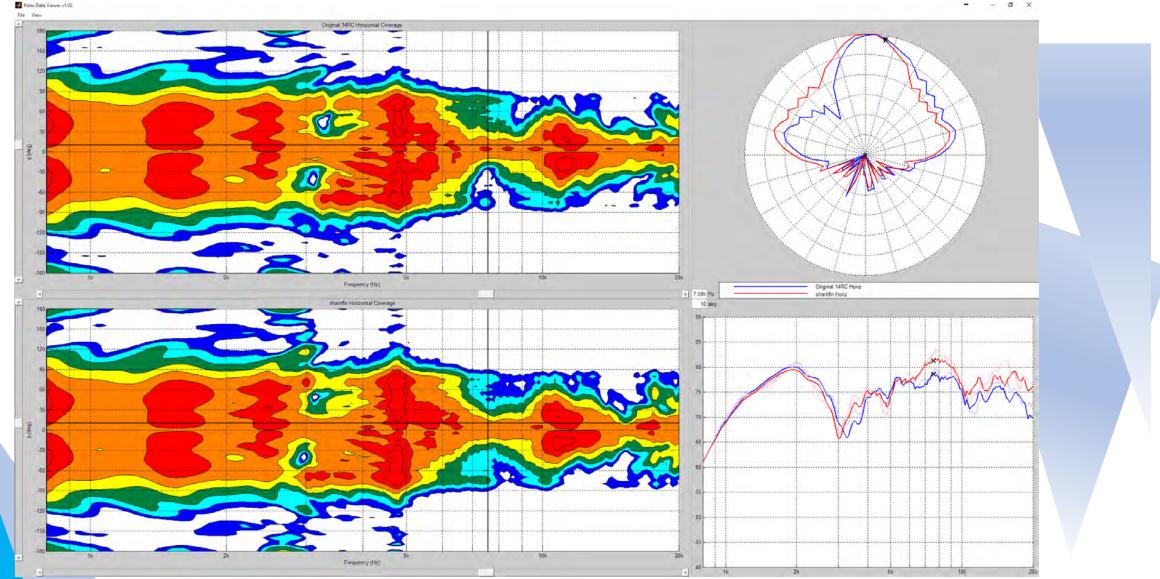




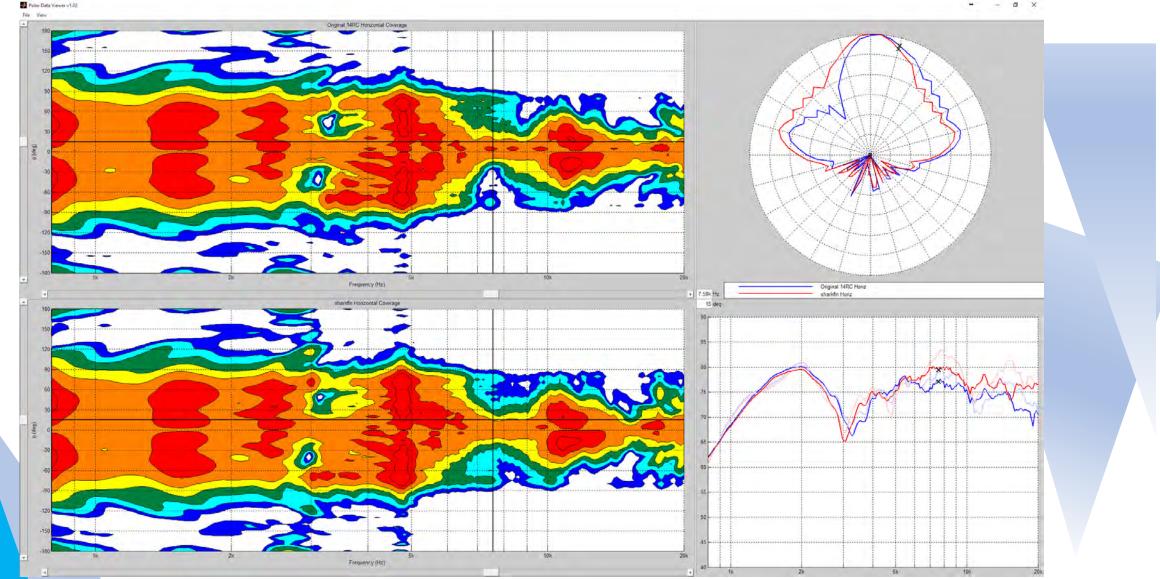




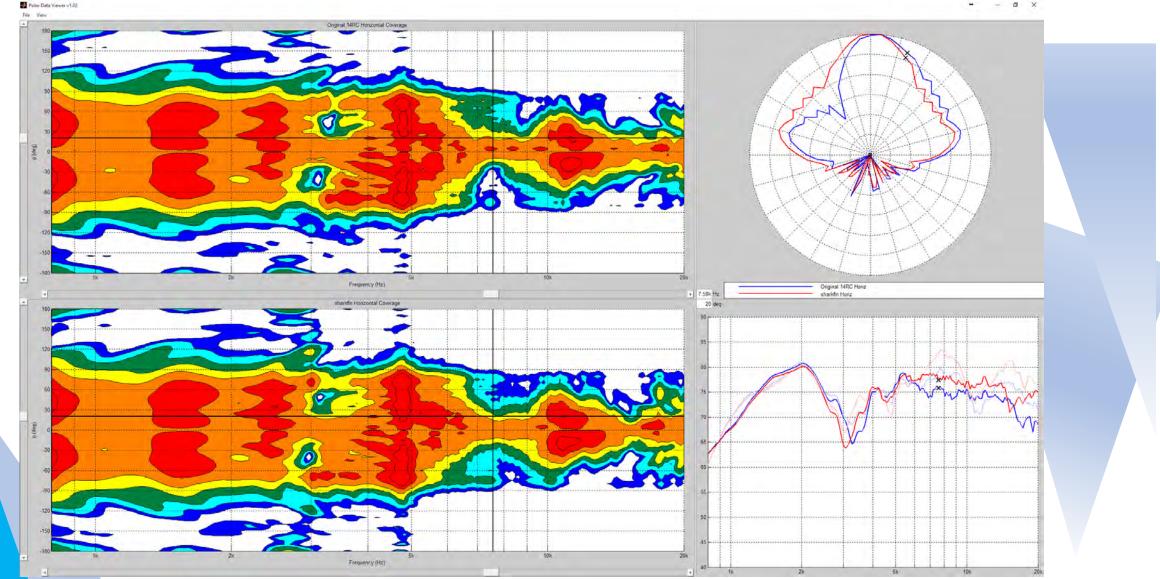




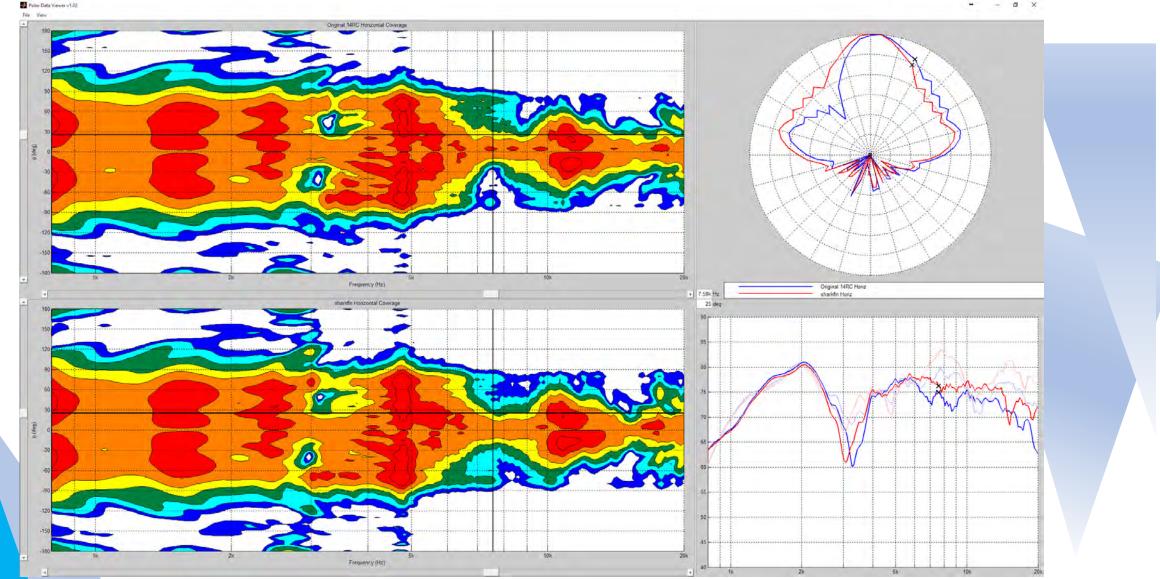




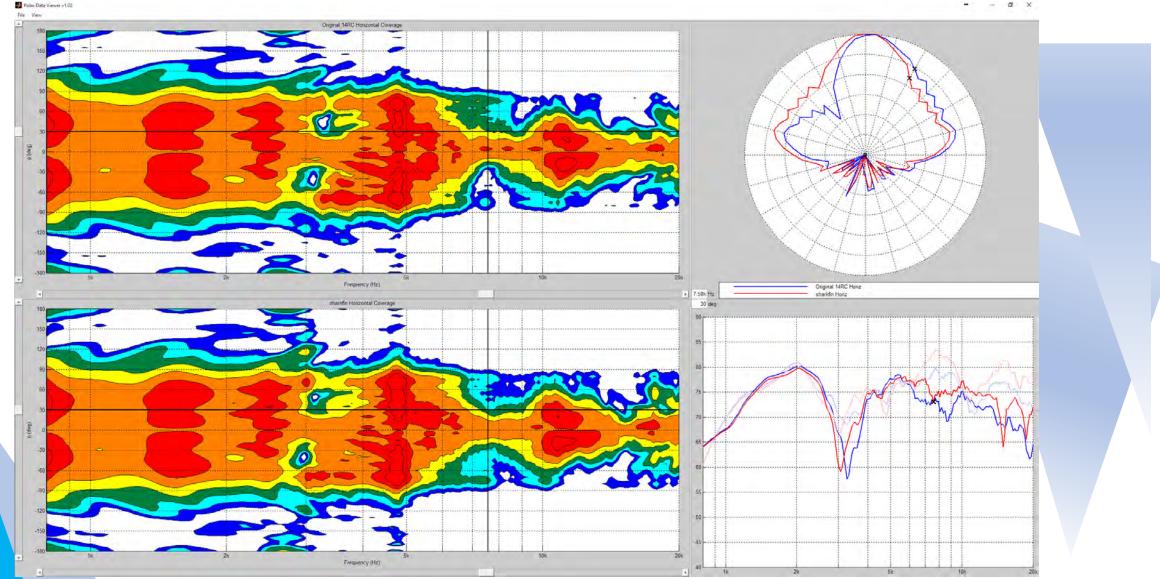




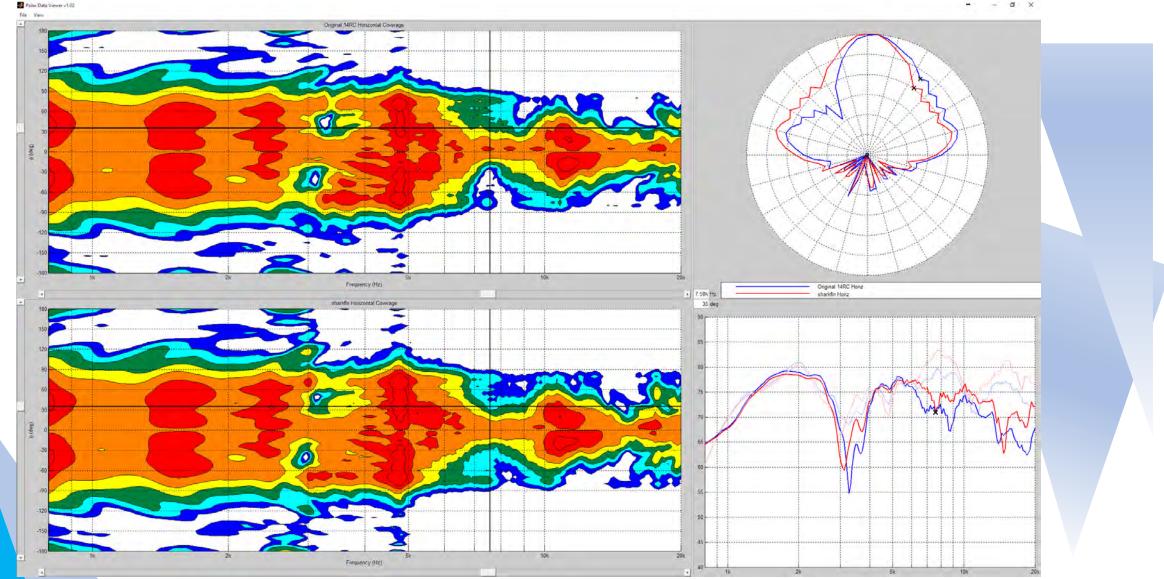




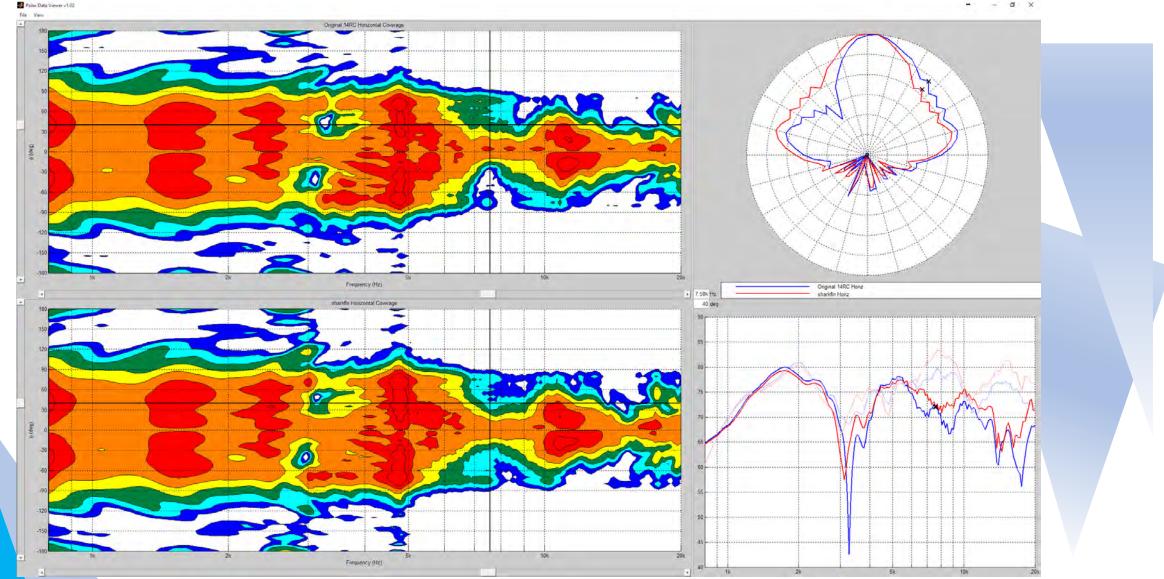




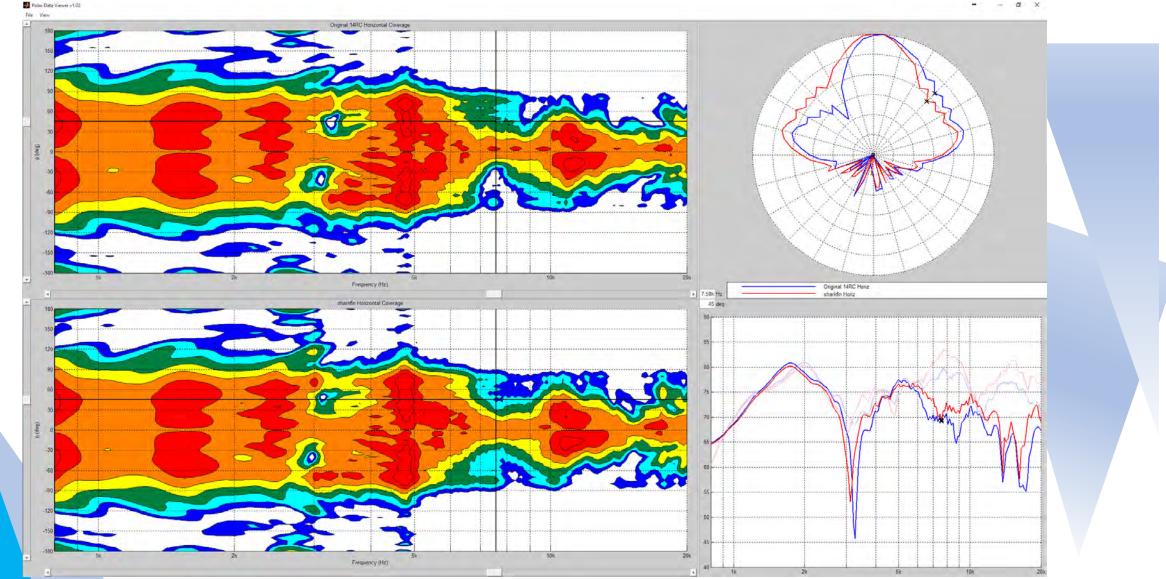




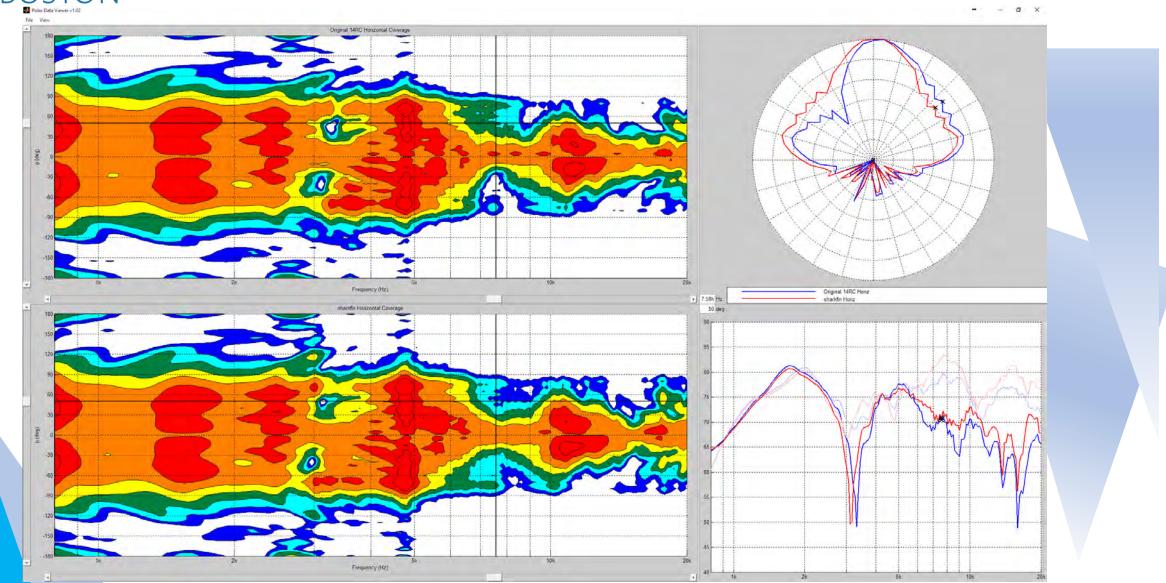




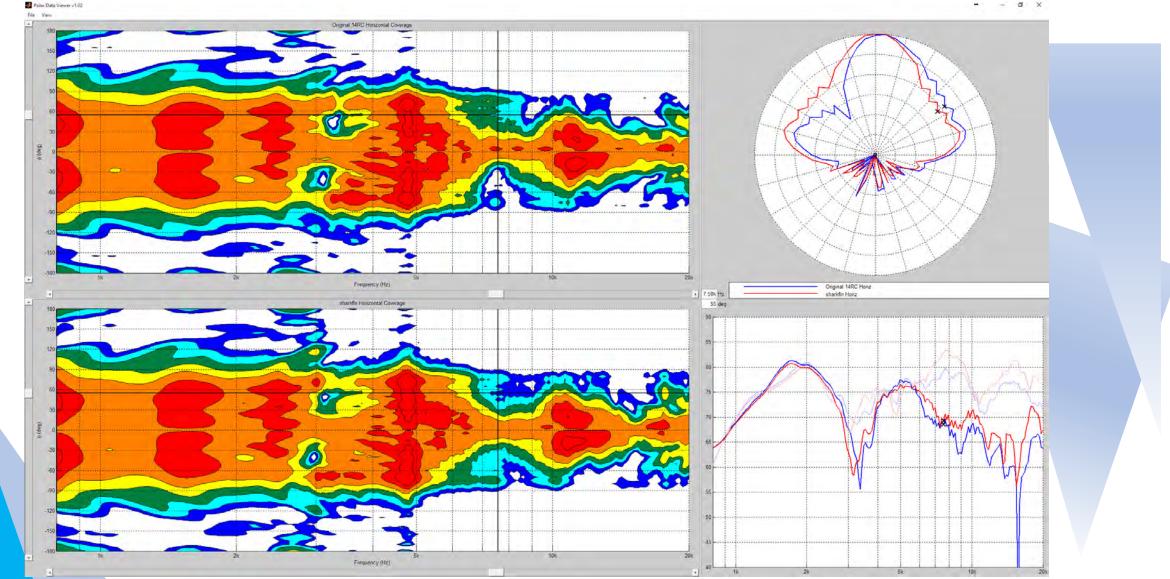




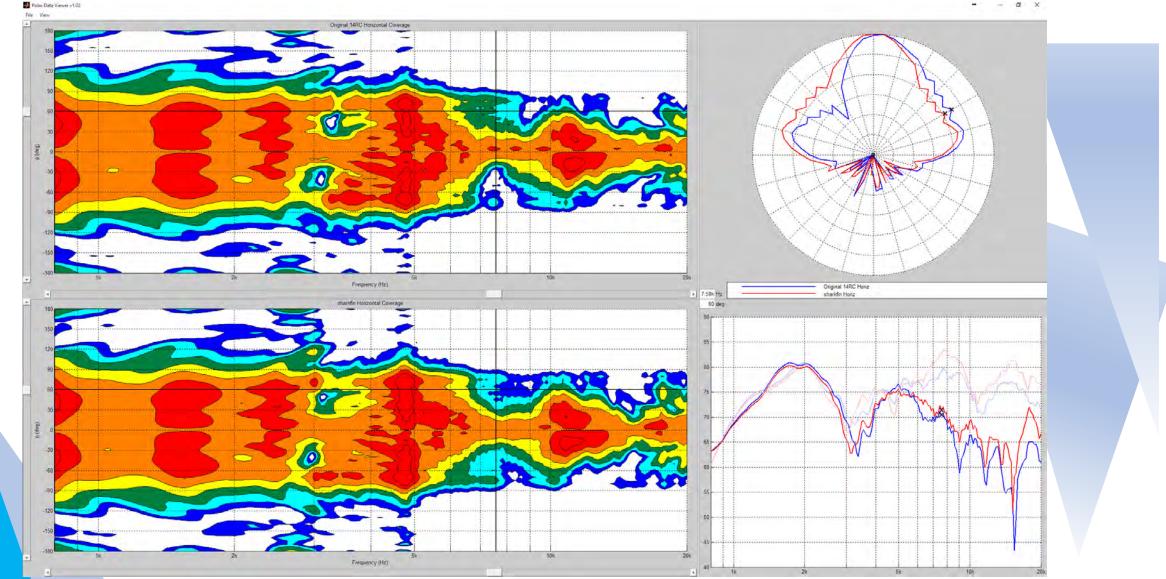




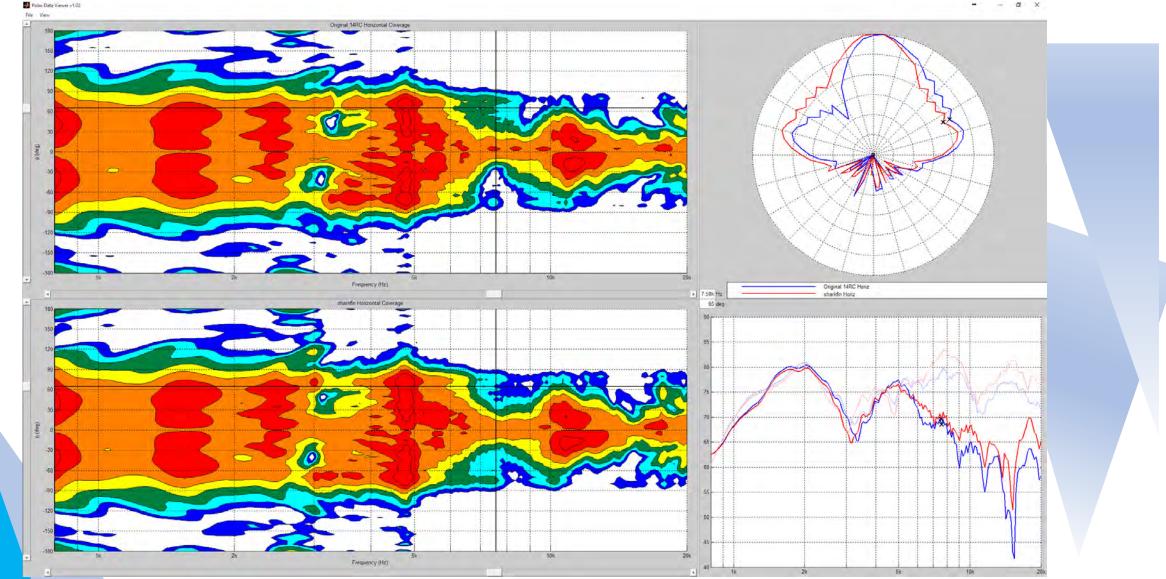




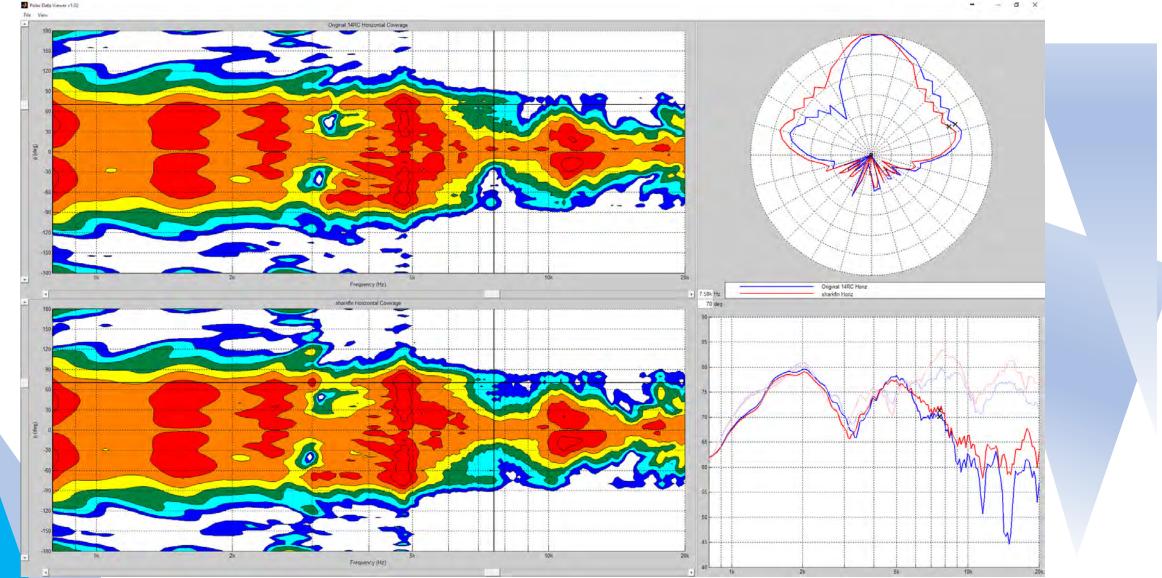




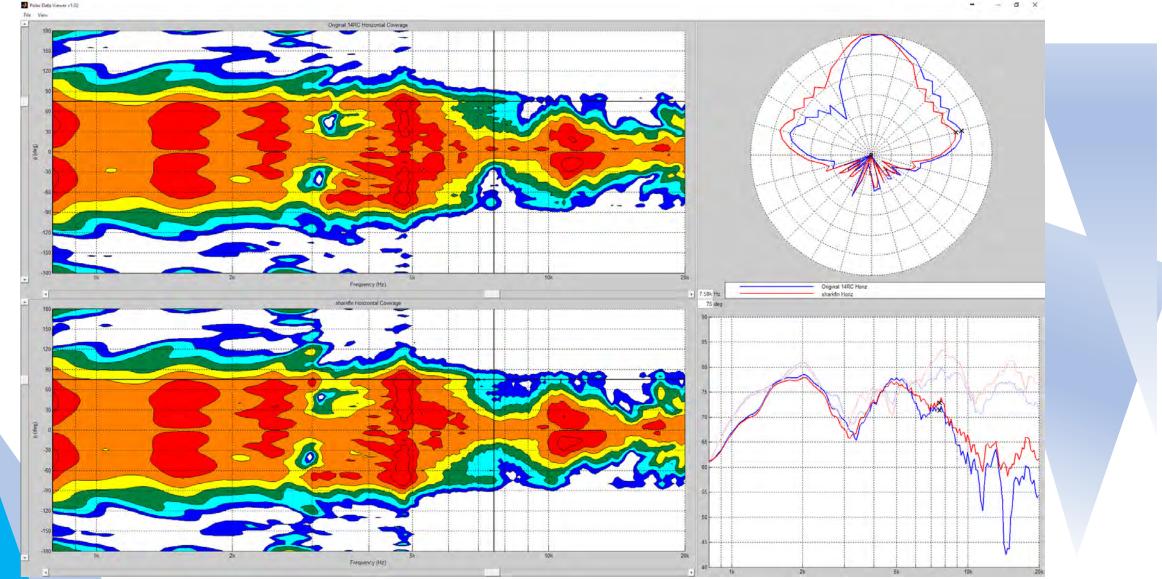




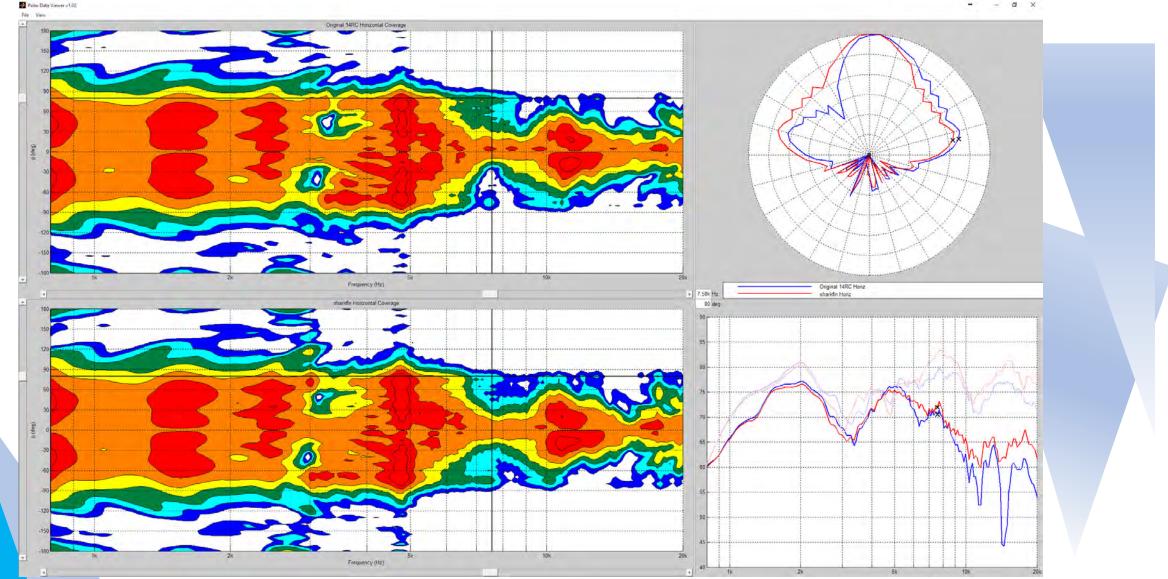




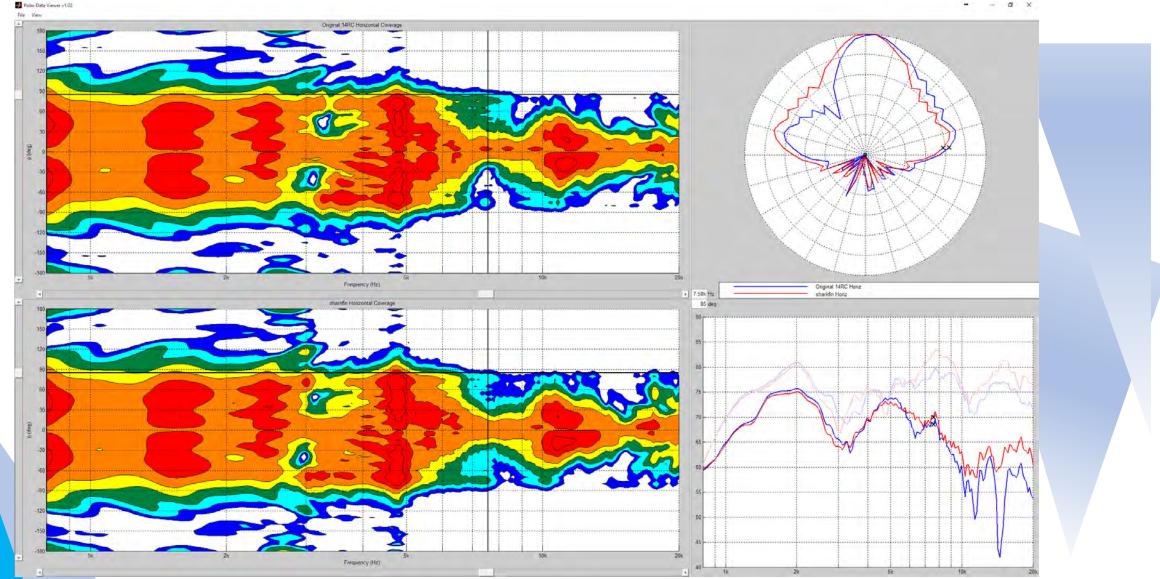




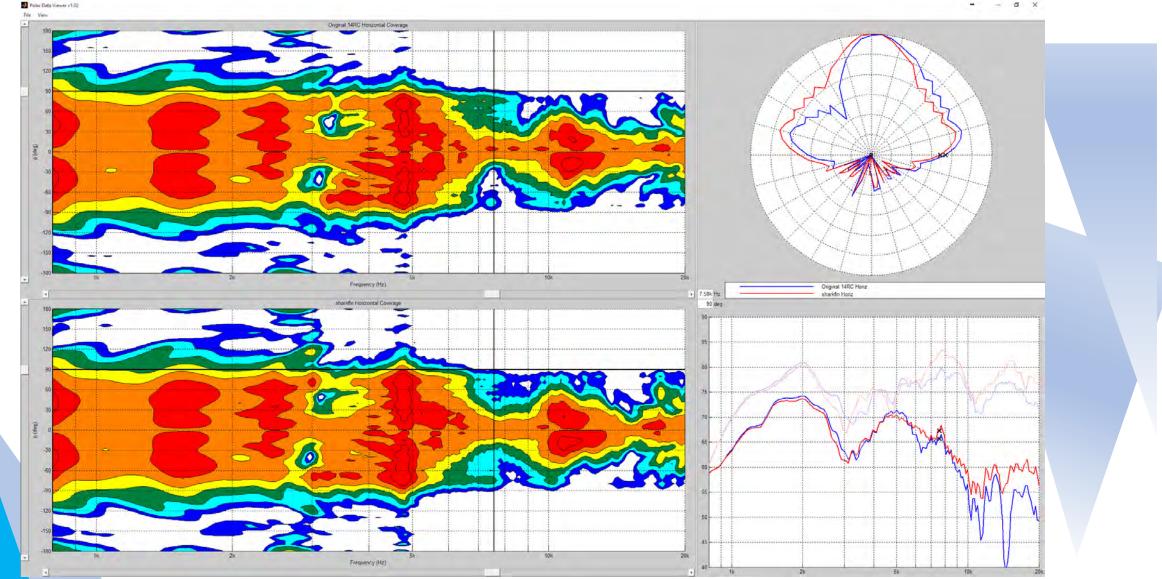
















Thank you

